

How to construct life *in silico*

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Introduction

Life constructs itself using few simple rules of information processing. On the one hand, there is a set of rules determining how such basic chemical reactions as transcription, translation and catalysis proceed. On the other hand, there is a set of rules determining how these basic chemical reactions couple forming the information processing networks of growing complexity. These rules in fact represent the true algorithms for life construction. They also can be used for *in silico* life reconstruction.

Constructing itself, life arranges basic chemical reactions – transcription, translation, and catalysis – in strong hierarchy of life patterns shown in the table:

Level	Life pattern is roughly equal to
4	Genome diversification network	General cell progression (living world or biosphere)
3	Genome multiplication network	Individual cell progression
2	Genome expression network	Cell
1	Gene expression network	

To reconstruct life in any medium, these patterns of information processing must be reconstructed. Here, you will learn how to reconstruct these patterns *in silico*.

To establish your own laboratory for *in silico* life construction on your computer, install an Integrated Development Environment (IDE). IDE is needed for developing programs for *in silico* construction experiments. Once developed, the program then conducts the experiment every time it runs. Here, C++ is used as programming language and Microsoft Visual C++ 2008 Express Edition is used as IDE. C++ is a general-purpose programming language supporting multiple programming styles. It is rather small and simple. Additionally, it comes with a large library of useful components that may be easily included in program to support it.

In the IDE, the program development begins with writing source code in C++ using an editor. The source code is typically saved in a file with the extension .cpp. Another part of the IDE – a compiler – is then used to translate source code into machine code saving it in a file with the extension .obj. Finally, the linker takes one or more files generated by compiler and combines them into a single executable machine code saving it in a file with the extension .exe. The file with the executable machine code is the ready-made program that instructs the computer what is to do every time it runs. An IDE can include additional tools dedicated to maximize programming productivity.

Once the IDE is installed, your laboratory is equipped for developing of C++ programs for *in silico* construction experiments.

Objectives

This script is broken in four parts. Each part contains descriptions of related experiments with following objectives:

Part 1

Learn how to construct *in silico* chemicals

Part 2

Learn how to construct *in silico* gene expression networks

Part 3

Learn how to construct *in silico* genome expression networks

Part 4

Learn how to construct *in silico* genome multiplication networks

Generally, a program for an *in silico* construction experiment has to

1. set up an *in silico* experiment,
2. set up an *in silico* instrumentation,
3. run the *in silico* experiment,
4. display/record the outputs of the *in silico* instrumentation.

The script is aimed at absolute beginners without any knowledge and experience in programming and biology. The description of every experiment involves the following sections:

Entering source code

Here is the source code to be entered in the editor window.

Understanding source code

In this part, the source code is explained in detail.

Building and executing machine code

This part shows pictures emerging in the console window and documenting how the experiment proceeds.

Boxes **Info** and **Note!** provide additional help.

Documentation

Documentation to this script contains files with source code and executable machine code for all experiments:

Part 1	Experiment1-1.cpp Experiment1-2.cpp	Experiment1-1.exe Experiment1-2.exe
Part 2	Experiment2-1.cpp Experiment2-2.cpp Experiment2-3.cpp Experiment2-4.cpp Experiment2-5.cpp	Experiment2-1.exe Experiment2-2.exe Experiment2-3.exe Experiment2-4.exe Experiment2-5.exe
Part 3	Experiment3-1.cpp	Experiment3-1.exe
Part 4	Experiment4-1.cpp Experiment4-2.cpp	Experiment4-1.exe Experiment4-2.exe

This documentation can be found in ZIP-directory at www.nikita-tirjatkin.de.

Part 1

Objective: Learn how to construct *in silico* chemicals.

Experiment1-1: Entering source code

Start IDE (here, Visual C++ 2008). A collection of IDE windows appears. To the left, there is the window with three view tabs. Select **Solution Explorer**. To the right, there is the editor window showing **Start Page**. At the bottom, there is the window with three view tabs. Select **Output**.

Go to the menu **File** and select **New -> Project**. A dialog box **New Project** will pop up. To the left, there is the pane **Project Types**. Select **Win32**. To the right, there is the pane **Templates**. Select **Win32 Console Application**. At the bottom, there are three fields: **Name**, **Location**, and **Solution Name**. Enter a project name (here, Experiment1-1) in the field **Name**. The solution name (here, Experiment1-1) appears automatically in the field **Solution Name** and is the same as the project name. If necessary, change the path for solution location in the field **Location** or select the path by using the button **Browse**. Click the button **OK**. A **Win32 Application Wizard** will pop up showing the page **Overview** with the settings currently in effect. Click the button **Next**. The page **Application Settings** appears. Activate the checkbox **Empty Project** and click the button **Finish**. In the window **Solution Explorer**, the solution folder appears. It includes the project folder with three subdirectories: **Header Files**, **Source Files**, and **Resources Files**.

Select the subdirectory **Source Files** and click the right button of the mouse. A context menu appears. Select **Add -> New Item**. A dialog box **Add New Item** will pop up. To the left, there is the pane **Categories**. Select **Code**. To the right, there is the pane **Templates**. Select **C++ File (.cpp)**. At the bottom, there are two fields: **Name** and **Location**. Enter a file name (here, Experiment1-1) in the field **Name** and click the button **Add**. In the window **Solution Explorer**, a new file (here, Experiment1-1.cpp) will be added to the project folder in the subdirectory **Source Files**. In the editor window, an empty file with the same name appears.

Enter the following code within the file Experiment1-1.cpp:

```

1 //Experiment 1-1
2 /*Nikita Tirjatkin
3   Laboratory for in silico life construction
4   Januar 2011*/
5
6 #include <string>
7 #include <iostream>
8 using namespace std;
9
10 int main()
11 {
12     char Monomer('A');
13     string Polymer("ABCDDCBAABCD");
14
15     cout << Monomer << "\t\t" << Polymer << "\n\n";
16
17     return 0;
18 }
```

Note!

Line numbers

The numbers to the left of the vertical punctured line represent the line numbers and do not belong to the source code. The source code is to the right of the

punctured line. The line numbers must appear automatically by the entering the source code. If this is not the case, go to the menu **Tools** and select **Options**. The dialog box **Options** will popup. In the left pane, select **Text Editor -> C/C++ -> General**. Activate the checkbox **Line Numbers** and click the button **OK**.

Experiment1-1: Understanding source code

Although extremely simple, the source code in the file Experiment1-1.cpp already contains all components that every C++ source code usually has.

Lines from 1 to 4 contain comments. Comments have no effect on the behaviour of the program and are usually used to include explanations. Here, comments provide information to the program. One-line comments begin with two slash signs `//`. Long comments are typically included between `/*` and `*/`.

Lines 6 and 7 contain two directives for the preprocessor of the compiler. Each directive begins with hash sign `#`. Here, directives tell the preprocessor to include two files `string` and `iostream` from the Standard C++ Library. Their functionality is going to be used later in the program. The filenames are surrounded by signs `<` and `>`. Line 8 contains expression that is very frequent for the source codes that use the Standard C++ Library because all its components are usually declared within what is called a `namespace` and has the name `std`.

Lines from 10 to 18 contain the definition of the function `main`. The function `main` is mandatory. Every C++ program must have the function `main`. Even if the C++ program contains other functions, the program execution begins by the function `main`, independently of its location within the source code. The name `main` of the function `main` is usually followed by a pair of parentheses `()` and then by the body of the function enclosed in braces `{}`.

Here, the body of the function `main` begins with two statements instructing the computer to construct two *in silico* objects in the memory.

Info	Object types The smallest unit of memory is a binary digit (bit), which can hold a value of 0 or 1. The memory in computer is organized into individual sections called addresses. The smallest addressable unit of memory is a group of 8 bits known as a byte. One byte is enough to construct a relatively tiny object such as a single character or small integer (between 0 and 255). To construct more complex objects, the computer needs to group several bytes in any way. In C++, there are few built-in object types. C++ also provides users with features to design their own object types. These features were intensively used by C++ community to invent a large number of useful object types. Many of them are included in the Standard C++ Library.
Note!	Object types The declaration statement must contain at least two identifiers/names. The first identifier/name is for the object type while the second identifier/name is for the object itself.

Here, the computer is instructed to construct an object of the type `char` with the name `Monomer` and an object of the type `string` with the name `Polymer` in the memory. Once constructed, the object can be used within the rest of its scope in the program. This

scope is limited to the block enclosed in braces {}, where the object has been declared (here, to the body of the function `main`).

Info**Object type `char`**

`char` is a built-in object type. An object of the type `char` can hold either a small number or a character from the ASCII set of characters. ASCII defines a mapping between the keys on the American keyboard and numbers from 1 to 127. For example, the character for the letter `a` is mapped to the number 97.

Info**Object type `string`**

`string` is an object type defined in the file `string` of the Standard C++ Library. The object type `string` is specifically designed for construction of objects that can hold a sequence of characters and for operation on them.

Note!**Object type `string`**

In order to be able to instruct computer to construct objects of the type `string` and operate with them, C++ program must contain a directive shown in line 6.

Here, the computer is instructed to assign a character `A` to the object `Monomer` and a sequence of characters `ABCDDCBAABCD` to the object `Polymer`. The character to be assigned is always placed between single quotes `''`. The sequence of characters to be assigned is always placed between double quotes `""`. Here, the assignment occurs implicitly by using constructor function of the object.

In experiments for *in silico* life construction, objects of type `char` and `string` are suited very well to represent *in silico* chemicals.

Info**Monomers and polymers**

In living world, all chemicals can be roughly divided in two categories: monomers and polymers. The most familiar form of a polymer is a covalently bounded chain of monomers. For example, the DNA molecule strand is a chain of deoxyribonucleotides, the RNA molecule is a chain of ribonucleotides, the polypeptide molecule is a chain of amino acids.

Objects of the type `char` can be used as *in silico* monomers. Respectively, objects of the type `string` can be used as *in silico* polymers.

Line 15 contains the statement instructing the computer to construct the standard output stream `cout` and to use it to transport images of objects `Monomer` and `Polymer` to the console window of the screen.

Info**Standard output stream `cout`**

Standard output stream `cout` is an object of the object type `ostream` defined in the file `iostream` of the Standard C++ Library. To use it, C++ program must contain a directive shown in line 7.

In C++ program for console application, the standard output stream `cout` is the best device to be used as *in silico* instrumentation. Standard output streams are suited very well to be placed in the memory of computer, snapshot objects there and transport their images to the console window. They are actually *in silico* nanoscopes with camera.

Line 17 contains the statement instructing the computer to end C++ program for console window.

Note!

Whitespaces

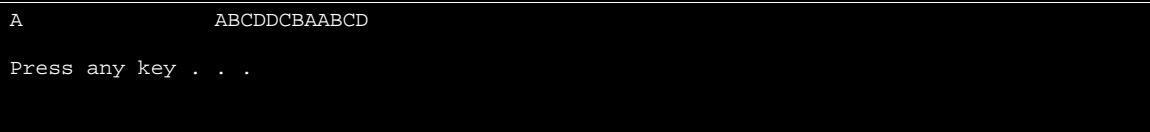
Additionally, the source code also contains whitespace – spaces, tabs, new lines, blank lines. Like comments, they have no effect on the behaviour of the program but serve for the better readability of the code. In line 15, literals "`\t\t`" and "`\n\n`" stand for two tabs and two new lines respectively.

Experiment1-1: Building and executing machine code

After entering the source code to the file Experiment1-1.cpp, go to the menu **Build** and select **Build Experiment1-1**. In the window **Output**, the protocol with various status messages will appear. If all goes well, the protocol ends with the message:

```
Experiment1-1 - 0 error(s), 0 warning(s)
===== Build: 1 succeeded, 0 failed, 0 up-to-date, 0 skipped =====
```

To run the executable machine code, go to the menu **Debug** and select **Start Without Debugging**. The console window will appear and show the image of objects Monomer and Polymer:



Note!

Console window

After program execution, the console window usually pauses automatically, exhibits the stream `Press any key . . .`, and waits for user action. In some IDEs (for example, Dev-C++), the console window closes immediately after program execution so that the short blink is only seen on the screen. In this case, it is necessary to insert two additional instructions

```
cout << "Press any key . . .";
cin.ignore(255, '\n');
```

just before the return instruction.

Experiment1-2: Entering source code

Create a new solution/project Experiment1-2 and add a new file Experiment1-2.cpp. Enter the following code within the file Experiment1-2.cpp:

```
1 //Experiment 1-2
2 /*Nikita Tirjatkin
3   Laboratory for in silico life construction
4   Januar 2011*/
5
6 #include <string>
7 #include <iostream>
8 using namespace std;
9
10 int main()
11 {
12     string Polymer("ABCD");
13     cout << "Picture 1:\n\n" << Polymer << "\n\n";
14
15     Polymer.push_back('D');
16     Polymer.push_back('C');
17     Polymer.push_back('B');
18     Polymer.push_back('A');
19     cout << "Picture 2:\n\n" << Polymer << "\n\n";
20
21     char Monomer1('A'), Monomer2('B'), Monomer3('C'), Monomer4('D');
22     Polymer.push_back(Monomer1);
23     Polymer.push_back(Monomer2);
24     Polymer.push_back(Monomer3);
25     Polymer.push_back(Monomer4);
26     cout << "Picture 3:\n\n" << Polymer << "\n\n";
27
28     return 0;
29 }
```

Experiment1-2: Understanding source code

Here, the body of the `main`-function begins with the statement instructing the computer to construct in the memory an *in silico* polymer `Polymer` consisting of four *in silico* monomers `A`, `B`, `C`, and `D`.

Lines from 15 to 18 contain instructions to append additional monomers `D`, `C`, `B`, and `A` to the polymer `Polymer` using function `push_back`.

Info	Function Generally, a function is a named group of statements. Its form is: <code>Returntype functionname(parameter1, parameter2,...){statements}</code>
Note!	Once defined, it can be called many times. To call a function, the following form must be used: <code>functionname(argument1, argument2,...)</code>
Info	Function <code>push_back</code> Function <code>push_back</code> is defined in the file <code>string</code> of the Standard C++ Library and can be used for all objects of the type <code>string</code> . It appends a single character to the string content and increases its size by one.
Note!	Function <code>push_back</code> To call function <code>push_back</code> , its name must be connected to the name of the object (here, <code>Polymer</code>) by a dot sign <code>..</code>

Lines from 21 to 25 contain statements instructing the computer first to construct in the memory four separate *in silico* monomers `A`, `B`, `C`, and `D` and then append them to the polymer `Polymer` using function `push_back`.

Lines 13, 19, and 26 contain code to produce pictures documenting the appearance and the subsequent grows (polymerization) of the object `Polymer`.

Experiment1-2: Building and executing machine code

Build Experiment1-2 and run the executable machine code.

The console window will appear and show pictures documenting the appearance and the subsequent grows (polymerization) of the the object `Polymer`:

```
Picture 1:  
ABCD  
Picture 2:  
ABCDDCBA  
Picture 3:  
ABCDDCBAABCD  
Press any key . . .
```

Part 2

Objective: Learn how to construct *in silico* gene expression networks.

Experiment2-1: Entering source code

Create a new solution/project Experiment2-1 and add a new file Experiment2-1.cpp. Enter the following code within the file Experiment2-1.cpp:

```

1 //Experiment2-1
2 /*Nikita Tirjatkin
3  Laboratory for in silico life construction
4  Januar 2011*/
5
6 #include <string>
7 #include <iostream>
8 using namespace std;
9
10 class gena
11 {
12 public:
13     string RNA;
14     gena(string Gene)
15     {
16         for(int i = 0; i < Gene.size(); i++)
17         {
18             if(Gene[i] == 'A') RNA.push_back('U');
19             else if(Gene[i] == 'C') RNA.push_back('G');
20             else if(Gene[i] == 'G') RNA.push_back('C');
21             else if(Gene[i] == 'T') RNA.push_back('A');
22             else RNA.push_back('-');
23         }
24     }
25 };
26
27 int main()
28 {
29     string Sa, Sb;
30     Sa= "CGTACGCTGCTTAAGCCTGTGTATTTGATTACTGGGTGTTCTCGTGTACCATGCGGACACTACTC";
31     Sb= "GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAGAACAGTATGGTACGCCTGTGATGAG";
32     cout << "Picture 1:\n\n"
33         << Sa << endl
34         << Sb << "\n\n";
35     cout << "Picture 2:\n\n"
36         << Sa << "\n\n\n"
37         << Sb << "\n\n";
38
39     gena G1(Sa.substr(0, 9));
40     cout << "Picture 3:\n\n"
41         << Sa << endl
42         << G1.RNA << "\n\n"
43         << Sb << "\n\n";
44     cout << "Picture 4:\n\n"
45         << Sa << endl
46         << Sb << "\n\n"
47         << G1.RNA << "\n\n";
48
49     return 0;
50 }
```

Experiment2-1: Understanding source code

Here, C++ program has to set up an experiment for construction of an *in silico* gene expression network (GEN).

Info	Gene expression network The directed sequence of basic chemical reactions transcription -> translation -> catalysis builds the most fundamental unit of information processing – gene expression network (GEN).
Note!	Gene expression network In some GENs, this sequence can be restricted or extended. So, in many GENs, end products are polypeptides functioning always as substrate molecules and never as catalysts. There are also GENs whose end products are RNAs that never become translated into polypeptides, but function always at the level of RNA as substrate molecules. On the other hand, in many GENs, products of transcription or translation undergo post-transcriptional or post-translational processing respectively.

In order to be able to instruct computer to construct such objects as *in silico* GENs, some new object types must be defined.

Info	Definition of new object type The form <pre>class typename { member object1; member object2; ... member function1; member function2; ... };</pre> is typically used to define new object type.
Note!	Definition of new object type If the keyword <code>class</code> is used by the definition of the new object type, member objects and member functions have private access by default. Therefore, the keyword <code>public</code> must be used to make them publicly accessible (as shown in line 12).

Lines from 10 to 26 contain code defining new object type `gena` for *in silico* GENs restricted to transcription.

Info	Transcription During transcription, one strand of DNA molecule separates from another and exposes a particular sequence of deoxyribonucleotides – gene – serving as a
-------------	---

template by guiding the synthesis of RNA molecule. This is possible because a ribonucleotide is allowed to be attached to the deoxyribonucleotide according to strict rules of base pairing:

Deoxyribonukleotide with the base...	Adenin	Cytosin	Guanin	Thymin
... attaches ribonukleotide with the base...	Uracil	Guanin	Cytosin	Adenin

So, the sequence of deoxyribonucleotides within a gene determines the sequence of ribonucleotides within RNA molecule to be synthesized. Accordingly, a complementary RNA replica appears on the DNA template and then separates from it.

Note!

Transcription

The DNA molecule persists transcription and remains unexhausted.

Here, the new object type `gena` contains one member object `RNA` of the object type `string` and one member function `gena`. The function `gena` is not ordinary member function. It is a constructor function.

Info

Constructor and destructor

A constructor function is a special member function which will be automatically called when an object will be constructed. It is typically used to initialize the member objects to appropriate default values or to any desired values. A destructor function is the counterpart to constructor function. It will be automatically called when an object will be destroyed. It cleans up the memory before the object is removed.

Note!

Constructor and destructor

The constructor function must have the same name as the new object type. The destructor function too must have the same name as the new object type but with a tilde (~) in front of it. Both constructor and destructor cannot have any return type. Simple new object type does not need a destructor function because the memory for its object is usually cleaned up automatically.

Here, the constructor function has one parameter `Gene` of the type `string`. The body of the constructor function contains code for control structure synthesizing RNA replica (here, `RNA`) on the DNA templates (here, `Gene`). This control structure combines an iterative control structure with a conditional control structure.

Info

Iterative control structure `for`

Its form is

```
for(statement1; condition; statement3)
    statement2
```

The program first executes `statement1`. Generally, `statement1` is an initialization statement declaring a counter variable and assigning an initial value to it. Then, the program evaluates `condition`. If `condition` is false, `statement2` will be skipped and the program will proceed to the statement after the control structure. If `condition` is true, the program will execute `statement2` and `statement3`. Generally, `statement3` is an

increase/decrease statement changing a value of a counter variable in any regular way. Next, the program will loop back to evaluate condition again. This cycle will be repeated a certain number of times until condition will become false.

Here, the `statement1` of the iterative control structure declares a counter variable `i` of the object type `int` and assigns 0 to it.

Info	Object type <code>int</code> <code>int</code> is a built-in object type. An object of the type <code>int</code> can hold only whole numbers.
Note!	Object type <code>int</code> Object of the type <code>int</code> can have two different ranges, depending on whether it is signed or unsigned. If it is declared as signed (<code>signed int</code>), it can hold both negative and positive numbers and has a range of -2,147,483,648 to 2,147,483,647. If it is declared as unsigned (<code>unsigned int</code>), it can only hold positive values and has a range of 0 to 4,294,967,295. By default, object of the type <code>int</code> is signed.

So, the counter variable `i` is defined as an index that initially refers to the first element of the container (here, `string Gene`) and can be used to move between elements in the container and to access elements. Respectively, the condition checks whether `i` is reached the end of this container using function `size` which is defined in the file `string` of the Standard C++ Library and can be used for all objects of the type `string`. It returns a count of the number of characters in the string. The `statement2` uses the conditional control structure while the increment operator `++` in `statement3` advances `i` to the next element of the `string Gene` (`i++` is equal to `i = i + 1`).

Info	Conditional control structure <code>if</code> Its form is
	<pre> if(condition1) statement1 else if(condition2) statement2 else if(condition3) statement3 ... else statement </pre>

The program evaluates conditions to select the statement to be executed.

Here, the conditions of the conditional control structure are made dependent from the value of the characters for *in silico* deoxyribonucleotides in `Gene`. The access operator `[]` provides access to the deoxyribonucleotide at the position `i` in `Gene` while the statements uses function `push_back` to append corresponding ribonucleotide to the `RNA`. Characters for *in silico* deoxyribonucleotides (`A`, `C`, `G`, and `T`) and ribonucleotides (`A`, `C`, `G`, and `U`) are chosen according to their conventional designation.

Lines from 29 to 37 contain code instructing the computer to construct in the memory an *in silico* DNA molecule. Its strands must first lie together and then separate. Line 39 contains statement instructing the computer to construct in the memory an *in silico* GEN g_1 of the type $gena$ taking a substring from position 0 to 8 from the first strand of the DNA molecule as the argument for its constructor function.

Experiment2-1: Building and executing machine code

Build Experiment2-1 and run the executable machine code.

The console window will display pictures documenting how the experiment for *in silico* gene expression (here, transcription) proceeds:

```
Picture 1:  
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
  
Picture 2:  
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
  
Picture 3:  
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCAUGCGAC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
  
Picture 4:  
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
GCAUGCGAC  
Press any key . . .
```

Experiment2-2: Entering source code

Create a new solution/project Experiment2-2 and add a new file Experiment2-2.cpp. Enter the following code within the file Experiment2-2.cpp:

```

1 //Experiment 2-2
2 /*Nikita Tirjatkin
3   Laboratory for in silico life construction
4   Januar 2011*/
5
6 #include <string>
7 #include <iostream>
8 using namespace std;
9
10 class gena
11 {
12     public:
13         string RNA;
14         gena(string Gene)
15     {
16         for(int i = 0; i < Gene.size(); i++)
17     {
18             if(Gene[i] == 'A') RNA.push_back('U');
19             else if(Gene[i] == 'C') RNA.push_back('G');
20             else if(Gene[i] == 'G') RNA.push_back('C');
21             else if(Gene[i] == 'T') RNA.push_back('A');
22             else
23                 RNA.push_back('-');
24     }
25 };
26
27 class genb:public gena
28 {
29     public:
30         string Polypeptide;
31         genb(string Gene):gena(Gene)
32     {
33         for(int i = 0; i < RNA.size(); i += 3)
34     {
35             if(RNA.substr(i, 3) == "GCA" ||
36                 RNA.substr(i, 3) == "GCC" ||
37                 RNA.substr(i, 3) == "GCG" ||
38                 RNA.substr(i, 3) == "GCU") Polypeptide.push_back('A');
39             else if(RNA.substr(i, 3) == "UGC" ||
40                 RNA.substr(i, 3) == "UGU") Polypeptide.push_back('C');
41             else if(RNA.substr(i, 3) == "GAC" ||
42                 RNA.substr(i, 3) == "GAU") Polypeptide.push_back('D');
43             else if(RNA.substr(i, 3) == "GAA" ||
44                 RNA.substr(i, 3) == "GAG") Polypeptide.push_back('E');
45             else if(RNA.substr(i, 3) == "UUC" ||
46                 RNA.substr(i, 3) == "UUU") Polypeptide.push_back('F');
47             else if(RNA.substr(i, 3) == "GGA" ||
48                 RNA.substr(i, 3) == "GGC" ||
49                 RNA.substr(i, 3) == "GGG" ||
50                 RNA.substr(i, 3) == "GGU") Polypeptide.push_back('G');
51             else if(RNA.substr(i, 3) == "CAC" ||
52                 RNA.substr(i, 3) == "CAU") Polypeptide.push_back('H');
53             else if(RNA.substr(i, 3) == "AUA" ||
54                 RNA.substr(i, 3) == "AUC" ||
55                 RNA.substr(i, 3) == "AUU") Polypeptide.push_back('I');
56             else if(RNA.substr(i, 3) == "AAA" ||
57                 RNA.substr(i, 3) == "AAG") Polypeptide.push_back('K');
58             else if(RNA.substr(i, 3) == "CUA" ||
59                 RNA.substr(i, 3) == "CUC" ||
60                 RNA.substr(i, 3) == "CUG" ||
61                 RNA.substr(i, 3) == "CUU" ||
62                 RNA.substr(i, 3) == "UUA" ||
63                 RNA.substr(i, 3) == "UUG") Polypeptide.push_back('L');
64             else if(RNA.substr(i, 3) == "AUG") Polypeptide.push_back('M');
65             else if(RNA.substr(i, 3) == "AAC" ||
66                 RNA.substr(i, 3) == "AAU") Polypeptide.push_back('N');
67     }
68 }
```

```

67     else if(RNA.substr(i, 3) == "CCA" || 
68         RNA.substr(i, 3) == "CCC" || 
69         RNA.substr(i, 3) == "CCG" || 
70         RNA.substr(i, 3) == "CCU") Polypeptide.push_back('P');
71     else if(RNA.substr(i, 3) == "CAA" || 
72         RNA.substr(i, 3) == "CAG") Polypeptide.push_back('Q');
73     else if(RNA.substr(i, 3) == "AGA" || 
74         RNA.substr(i, 3) == "AGG" || 
75         RNA.substr(i, 3) == "CGA" || 
76         RNA.substr(i, 3) == "CGC" || 
77         RNA.substr(i, 3) == "CGG" || 
78         RNA.substr(i, 3) == "CGU") Polypeptide.push_back('R');
79     else if(RNA.substr(i, 3) == "AGC" || 
80         RNA.substr(i, 3) == "AGU" || 
81         RNA.substr(i, 3) == "UCA" || 
82         RNA.substr(i, 3) == "UCC" || 
83         RNA.substr(i, 3) == "UCG" || 
84         RNA.substr(i, 3) == "UCU") Polypeptide.push_back('S');
85     else if(RNA.substr(i, 3) == "ACA" || 
86         RNA.substr(i, 3) == "ACC" || 
87         RNA.substr(i, 3) == "ACG" || 
88         RNA.substr(i, 3) == "ACU") Polypeptide.push_back('T');
89     else if(RNA.substr(i, 3) == "GUA" || 
90         RNA.substr(i, 3) == "GUC" || 
91         RNA.substr(i, 3) == "GUG" || 
92         RNA.substr(i, 3) == "GUU") Polypeptide.push_back('V');
93     else if(RNA.substr(i, 3) == "UGG") Polypeptide.push_back('W');
94     else if(RNA.substr(i, 3) == "UAC" || 
95         RNA.substr(i, 3) == "UAU") Polypeptide.push_back('Y');
96     else Polypeptide.push_back('-');
97 }
98 }
99
100 int main()
101 {
102     string Sa, Sb;
103     Sa="CGTACGCTGCTTAAGCCTGTGTATTTGATTACTGGGTGTTCTCGTGTACCATGCGGACACTACTC";
104     Sb="GCATGCGACGAATTCCGACACATAAAACTAATGAACCCACAAGAACAGTATGGTACGCCGTGATGAG";
105     cout << "Picture 1:\n\n";
106     << Sa << endl
107     << Sb << "\n\n";
108     cout << "Picture 2:\n\n";
109     << Sa << "\n\n\n";
110     << Sb << "\n\n";
111
112     genb G3(Sa.substr(18, 9));
113     cout << "Picture 3:\n\n";
114     << Sa << endl
115     << " " << G3.RNA << "\n\n";
116     << Sb << "\n\n";
117     cout << "Picture 4:\n\n";
118     << Sa << endl
119     << Sb << "\n\n";
120     << " " << G3.RNA << "\n\n";
121     cout << "Picture 5:\n\n";
122     << Sa << endl
123     << Sb << "\n\n";
124     << " " << G3.RNA << endl
125     << " " << G3.Polypeptide << "\n\n";
126     cout << "Picture 6:\n\n";
127     << Sa << endl
128     << Sb << "\n\n";
129     << " " << G3.RNA << "\n\n";
130     << " " << G3.Polypeptide << "\n\n";
131
132     return 0;
133 }
134

```

Experiment2-2: Understanding source code

Here, C++ program has to set up an extended experiment for construction of an *in silico* gene expression network. In addition to transcription, this *in silico* GEN must involve translation.

Info	Translation
	During translation, the RNA molecule serves as a template for the synthesis of a polypeptide molecule. In this process, the triplets of ribonucleotides in RNA molecule – codons – determine amino acids to be attached to the polypeptide:
Codons...	... for amino acid
GCA, GCC, GCG, GCU	Alanin (Ala, A)
UGC, UGU	Cystein (Cys, C)
GAC, GAU	Asparaginsäure (Asp, D)
GAA, GAG	Glutaminsäure (Glu, E)
UUC, UUU	Phenylalanin (Phe, F)
GGA, GGC, GGG, GGU	Glycin (Gly, G)
CAC, CAU	Histidin (His, H)
AUA, AUC, AUU	Isoleucin (Ile, I)
AAA, AAG	Lysin (Lys, K)
CUA, CUC, CUG, CUU, UUA, UUG	Leucin (Leu, L)
AUG	Methionin (Met, M)
AAC, AAU	Asparagin (Asn, N)
CCA, CCC, CCG, CCU	Prolin (Pro, P)
CAA, CAG	Glutamin (Gln, Q)
AGA, AGG, CGA, CGC, CGG, CGU	Arginin (Arg, R)
AGC, AGU, UCA, UCC, UCG, UCU	Serin (Ser, S)
ACA, ACC, ACG, ACU	Threonin (Thr, T)
GUU, GUC, GUG, GUU	Valin (Val, V)
UGG	Tryptophan (Trp, W)
UAC, UAU	Tyrosin (Tyr, Y)
Note!	Translation
	The RNA molecule persists translation without to be exhausted.

A new object type `genb` for *in silico* GENs involving transcription and translation can be defined as derived from the object type `gена` as shown in lines from 27 to 99.

Info	Derived object types
	If one object type is declared as derived from another object type, the derived object type automatically inherits some member objects and member functions of the base object type in addition to its own.
Note!	Derived object types
	To declare an object type as derived from another object type, a colon : is used.

Here, the derived object type `genb` acquires from the base object type `gena` the member object `RNA` in addition to its own member object `Polypeptide` and the constructor function `gena` in addition to its own constructor function `genb`. If an object of the type `genb` will be constructed in the memory of computer, the constructor function `gena` will be called before the constructor function `genb`. The body of the constructor function `genb` contains code for control structure synthesizing polypeptide replica (here, `Polypeptide`) on the RNA templates (here, `RNA`). Characters for *in silico* ribonucleotides (`A`, `C`, `G`, and `U`) and amino acids (`A`, `C`, `D`, `E`, `F`, `G`, `H`, `I`, `K`, `L`, `M`, `N`, `P`, `Q`, `R`, `S`, `T`, `V`, `W` and `Y`) are chosen according to their conventional designation.

Note!

Logical operator OR

In conditional control structure, each condition makes many comparisons at once. They are connected by logical operator OR. The sign `||` is used as operator OR.

Lines from 103 to 111 contain code instructing the computer to construct in the memory an *in silico* DNA molecule. Its strands must first lie together and then separate. Line 113 contains statement instructing the computer to construct in the memory an *in silico* GEN `g3` of the type `genb` taking a substring from position 18 to 26 from the first strand of the DNA molecule as the argument for its constructor function.

Experiment2-2: Building and executing machine code

Build Experiment2-2 and run the executable machine code.

The console window will display pictures documenting how the experiment for *in silico* gene expression (here, transcription + translation) proceeds:

Picture 1:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG
```

Picture 2:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC
```

```
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG
```

Picture 3:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
CACAUAAA
```

```
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG
```

Picture 4:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG
```

```
CACAUAAA
```

Picture 5:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG
```

```
CACAUAAA  
HIK
```

Picture 6:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG
```

```
CACAUAAA  
HIK
```

Press any key . . .

Experiment2-3: Entering source code

Create a new solution/project Experiment2-3 and add a new file Experiment2-3.cpp. Enter the following code within the file Experiment2-3.cpp:

```

1 //Experiment 2-3
2 /*Nikita Tirjatkin
3   Laboratory for in silico life construction
4   Januar 2011*/
5
6 #include <string>
7 #include <iostream>
8 using namespace std;
9
10 class gena
11 {
12     public:
13         string RNA;
14         gena(string Gene)
15     {
16         for(int i = 0; i < Gene.size(); i++)
17     {
18             if(Gene[i] == 'A') RNA.push_back('U');
19             else if(Gene[i] == 'C') RNA.push_back('G');
20             else if(Gene[i] == 'G') RNA.push_back('C');
21             else if(Gene[i] == 'T') RNA.push_back('A');
22             else
23                 RNA.push_back('-');
24     }
25 };
26
27 class genb:public gena
28 {
29     public:
30         string Polypeptide;
31         genb(string Gene):gena(Gene)
32     {
33         for(int i = 0; i < RNA.size(); i += 3)
34     {
35             if(RNA.substr(i, 3) == "GCA" ||
36                 RNA.substr(i, 3) == "GCC" ||
37                 RNA.substr(i, 3) == "GCG" ||
38                 RNA.substr(i, 3) == "GCU") Polypeptide.push_back('A');
39             else if(RNA.substr(i, 3) == "UGC" ||
40                 RNA.substr(i, 3) == "UGU") Polypeptide.push_back('C');
41             else if(RNA.substr(i, 3) == "GAC" ||
42                 RNA.substr(i, 3) == "GAU") Polypeptide.push_back('D');
43             else if(RNA.substr(i, 3) == "GAA" ||
44                 RNA.substr(i, 3) == "GAG") Polypeptide.push_back('E');
45             else if(RNA.substr(i, 3) == "UUC" ||
46                 RNA.substr(i, 3) == "UUU") Polypeptide.push_back('F');
47             else if(RNA.substr(i, 3) == "GGA" ||
48                 RNA.substr(i, 3) == "GGC" ||
49                 RNA.substr(i, 3) == "GGG" ||
50                 RNA.substr(i, 3) == "GGU") Polypeptide.push_back('G');
51             else if(RNA.substr(i, 3) == "CAC" ||
52                 RNA.substr(i, 3) == "CAU") Polypeptide.push_back('H');
53             else if(RNA.substr(i, 3) == "AUA" ||
54                 RNA.substr(i, 3) == "AUC" ||
55                 RNA.substr(i, 3) == "AUU") Polypeptide.push_back('I');
56             else if(RNA.substr(i, 3) == "AAA" ||
57                 RNA.substr(i, 3) == "AAG") Polypeptide.push_back('K');
58             else if(RNA.substr(i, 3) == "CUA" ||
59                 RNA.substr(i, 3) == "CUC" ||
60                 RNA.substr(i, 3) == "CUG" ||
61                 RNA.substr(i, 3) == "CUU" ||
62                 RNA.substr(i, 3) == "UUA" ||
63                 RNA.substr(i, 3) == "UUG") Polypeptide.push_back('L');
64             else if(RNA.substr(i, 3) == "AUG") Polypeptide.push_back('M');
65             else if(RNA.substr(i, 3) == "AAC" ||
66                 RNA.substr(i, 3) == "AAU") Polypeptide.push_back('N');
67     }
68 }
```

```

67     else if(RNA.substr(i, 3) == "CCA" || |
68         RNA.substr(i, 3) == "CCC" || |
69         RNA.substr(i, 3) == "CCG" || |
70         RNA.substr(i, 3) == "CCU") Polypeptide.push_back('P');
71     else if(RNA.substr(i, 3) == "CAA" || |
72         RNA.substr(i, 3) == "CAG") Polypeptide.push_back('Q');
73     else if(RNA.substr(i, 3) == "AGA" || |
74         RNA.substr(i, 3) == "AGG" || |
75         RNA.substr(i, 3) == "CGA" || |
76         RNA.substr(i, 3) == "CGC" || |
77         RNA.substr(i, 3) == "CGG" || |
78         RNA.substr(i, 3) == "CGU") Polypeptide.push_back('R');
79     else if(RNA.substr(i, 3) == "AGC" || |
80         RNA.substr(i, 3) == "AGU" || |
81         RNA.substr(i, 3) == "UCA" || |
82         RNA.substr(i, 3) == "UCC" || |
83         RNA.substr(i, 3) == "UCG" || |
84         RNA.substr(i, 3) == "UCU") Polypeptide.push_back('S');
85     else if(RNA.substr(i, 3) == "ACA" || |
86         RNA.substr(i, 3) == "ACC" || |
87         RNA.substr(i, 3) == "ACG" || |
88         RNA.substr(i, 3) == "ACU") Polypeptide.push_back('T');
89     else if(RNA.substr(i, 3) == "GUA" || |
90         RNA.substr(i, 3) == "GUC" || |
91         RNA.substr(i, 3) == "GUG" || |
92         RNA.substr(i, 3) == "GUU") Polypeptide.push_back('V');
93     else if(RNA.substr(i, 3) == "UGG") Polypeptide.push_back('W');
94     else if(RNA.substr(i, 3) == "UAC" || |
95         RNA.substr(i, 3) == "UAU") Polypeptide.push_back('Y');
96     else Polypeptide.push_back('-');
97 }
98 }
99
100 class genca:public genb
101 {
102     public:
103         char Monomer;
104         genca(string Gene, char A, char B, char C):genb(Gene)
105         {
106             Monomer = C;
107         }
108     };
109
110
111 int main()
112 {
113     string Sa, Sb;
114     Sa="CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTCGTGTACACCATGCGGACACTACTC";
115     Sb="GCATGCGACGAATTGCGACACATAAAACTAATGAACCCACAAAGAACGACAGTATGGTACGCCTGTGATGAG";
116     cout << "Picture 1:\n\n"
117         << Sa << endl
118         << Sb << "\n\n";
119     cout << "Picture 2:" << "\n\n"
120         << Sa << "\n\n\n"
121         << Sb << "\n\n";
122
123     genca G6(Sa.substr(45, 9), 'U', 'V', 'X');
124     cout << "Picture 3:\n\n"
125         << Sa << endl
126         << "                                << G6.RNA << "\n\n";
127         << Sb << "\n\n";
128     cout << "Picture 4:\n\n"
129         << Sa << endl
130         << Sb << "\n\n"
131         << "                                << G6.RNA << "\n\n";
132     cout << "Picture 5:\n\n"
133         << Sa << endl
134         << Sb << "\n\n"
135         << "                                << G6.RNA << endl
136         << "                                << G6.Polypeptide
137         << "\n\n";
138     cout << "Picture 6:\n\n"
139         << Sa << endl
140         << Sb << "\n\n"

```

```
141     << "
142     <<
143     << "\n\n";
144 cout << "Picture 7:\n\n"
145     << Sa << endl
146     << Sb << "\n\n"
147     << "
148     <<
149     << endl
150     << "
151 cout << "Picture 8:\n\n"
152     << Sa << endl
153     << Sb << "\n\n"
154     << "
155     <<
156     << endl
157     << "
158     << "\n\n";
159 cout << "Picture 9:\n\n"
160     << Sa << endl
161     << Sb << "\n\n"
162     << "
163     <<
164     << "\n\n"
165     << "
166     << "\n\n";
167
168     return 0;
169 }
```

Experiment2-3: Understanding source code

Here, C++ program has to set up an extended experiment for construction of an *in silico* gene expression network. In addition to transcription and translation, this *in silico* GEN must involve catalysis.

Info	Catalysis During catalysis, the catalyst serves as a template for the reaction that otherwise could occur too slowly for live. The catalyst does its job of catalysis by grappling with one or more substrate molecules and interacting with them to make or break chemical bonds. The catalyst is usually very specific for the chemical reaction it catalyses, and the specificity lies in a sophisticated configuration of atoms at one or more active sites of catalyst. Only restricted set of substrate molecules can recognize this configuration and bind it. In catalysts, this binding causes a conformational shift that promotes the reaction in any way. Thereafter, the catalyst releases reaction products, acquires its original conformation and is available for catalysis anew.
Note!	Catalysis The catalyst persists catalysis without to be exhausted.

A new object type for *in silico* GENs involving transcription, translation, and catalysis can be defined as derived from the object type `genb`. Lines from 101 to 109 contain definition of the object type `genca` for *in silico* GENs involving catalysis of the reaction $A + B = C$, where A, B, and C are monomers. Since the object type `genb` itself derives from the object type `gena`, the object type `genca` aquires from the base object type `genb` the member objects `RNA` and `Polypeptide` in addition to its own member object `Monomer` and the constructor functions `gena` and `genb` in addition to its own constructor function `genca`. If an object of the type `genca` will be constructed in the memory of computer, the constructor functions will be called in order `gena`, `genb`, `genca`. In addition to one parameter `Gene` of the type `string`, the constructor function `genca` has three parameters `a`, `b`, and `c` of the type `char`. Its body contains code for *in silico* catalysis of reaction type $A + B = C$ on the polypeptide replica (here, `Polypeptide`). Characters for *in silico* monomers (`U`, `V` and `X`) are chosen arbitrary.

Lines from 113 to 121 contain code instructing the computer to construct in the memory an *in silico* DNA molecule. Its strands must first lie together and then separate. Line 123 contains statement instructing the computer to construct in the memory an *in silico* GEN `g6` of the type `genca` taking a substring from position 45 to 53 from the first strand of the DNA molecule as the first argument for its constructor function. Additionally, characters `U`, `V`, and `X` are used as other three arguments.

Experiment2-3: Building and executing machine code

Build Experiment2-3 and run the executable machine code.

The console window will display pictures documenting how the experiment for *in silico* gene expression (here, transcription + translation + catalysis, where the reaction of type A + B = C is catalysed) proceeds:

Picture 1:

CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCCTGTGATGAG

Picture 2:

CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC

GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCCTGTGATGAG

Picture 3:

CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC
AGCACAGUA

GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCCTGTGATGAG

Picture 4:

CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCCTGTGATGAG

AGCACAGUA

Picture 5:

CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCCTGTGATGAG

AGCACAGUA
STV

Picture 6:

CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCCTGTGATGAG

AGCACAGUA
STV

Picture 7:

CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCCTGTGATGAG

AGCACAGUA
STV
U V

Picture 8:

CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCCTGTGATGAG

AGCACAGUA

STV
X

Picture 9:

CGTACGCTGCTTAAGCCTGTGTATTTGATTACTGGGTGTTCTTCGTGTACCATGCGGACACTACTC
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG

AGCACAGUA

STV
X

Press any key . . .

Experiment2-4: Entering source code

Create a new solution/project Experiment2-4 and add a new file Experiment2-4.cpp. Enter the following code within the file Experiment2-4.cpp:

```

1 //Experiment 2-4
2 /*Nikita Tirjatkin
3   Laboratory for in silico life construction
4   Januar 2011*/
5
6 #include <string>
7 #include <iostream>
8 using namespace std;
9
10 class gena
11 {
12     public:
13         string RNA;
14         gena(string Gene)
15     {
16         for(int i = 0; i < Gene.size(); i++)
17     {
18             if(Gene[i] == 'A') RNA.push_back('U');
19             else if(Gene[i] == 'C') RNA.push_back('G');
20             else if(Gene[i] == 'G') RNA.push_back('C');
21             else if(Gene[i] == 'T') RNA.push_back('A');
22             else
23                 RNA.push_back('-');
24     }
25 };
26
27 class genb:public gena
28 {
29     public:
30         string Polypeptide;
31         genb(string Gene):gena(Gene)
32     {
33         for(int i = 0; i < RNA.size(); i += 3)
34     {
35             if(RNA.substr(i, 3) == "GCA" ||
36                 RNA.substr(i, 3) == "GCC" ||
37                 RNA.substr(i, 3) == "GCG" ||
38                 RNA.substr(i, 3) == "GCU") Polypeptide.push_back('A');
39             else if(RNA.substr(i, 3) == "UGC" ||
40                 RNA.substr(i, 3) == "UGU") Polypeptide.push_back('C');
41             else if(RNA.substr(i, 3) == "GAC" ||
42                 RNA.substr(i, 3) == "GAU") Polypeptide.push_back('D');
43             else if(RNA.substr(i, 3) == "GAA" ||
44                 RNA.substr(i, 3) == "GAG") Polypeptide.push_back('E');
45             else if(RNA.substr(i, 3) == "UUC" ||
46                 RNA.substr(i, 3) == "UUU") Polypeptide.push_back('F');
47             else if(RNA.substr(i, 3) == "GGA" ||
48                 RNA.substr(i, 3) == "GGC" ||
49                 RNA.substr(i, 3) == "GGG" ||
50                 RNA.substr(i, 3) == "GGU") Polypeptide.push_back('G');
51             else if(RNA.substr(i, 3) == "CAC" ||
52                 RNA.substr(i, 3) == "CAU") Polypeptide.push_back('H');
53             else if(RNA.substr(i, 3) == "AUA" ||
54                 RNA.substr(i, 3) == "AUC" ||
55                 RNA.substr(i, 3) == "AUU") Polypeptide.push_back('I');
56             else if(RNA.substr(i, 3) == "AAA" ||
57                 RNA.substr(i, 3) == "AAG") Polypeptide.push_back('K');
58             else if(RNA.substr(i, 3) == "CUA" ||
59                 RNA.substr(i, 3) == "CUC" ||
60                 RNA.substr(i, 3) == "CUG" ||
61                 RNA.substr(i, 3) == "CUU" ||
62                 RNA.substr(i, 3) == "UUA" ||
63                 RNA.substr(i, 3) == "UUG") Polypeptide.push_back('L');
64             else if(RNA.substr(i, 3) == "AUG") Polypeptide.push_back('M');
65             else if(RNA.substr(i, 3) == "AAC" ||
66                 RNA.substr(i, 3) == "AAU") Polypeptide.push_back('N');
67     }
68 }
```

```

67         else if(RNA.substr(i, 3) == "CCA" || |
68             RNA.substr(i, 3) == "CCC" || |
69             RNA.substr(i, 3) == "CCG" || |
70             RNA.substr(i, 3) == "CCU") Polypeptide.push_back('P');
71         else if(RNA.substr(i, 3) == "CAA" || |
72             RNA.substr(i, 3) == "CAG") Polypeptide.push_back('Q');
73         else if(RNA.substr(i, 3) == "AGA" || |
74             RNA.substr(i, 3) == "AGG" || |
75             RNA.substr(i, 3) == "CGA" || |
76             RNA.substr(i, 3) == "CGC" || |
77             RNA.substr(i, 3) == "CGG" || |
78             RNA.substr(i, 3) == "CGU") Polypeptide.push_back('R');
79         else if(RNA.substr(i, 3) == "AGC" || |
80             RNA.substr(i, 3) == "AGU" || |
81             RNA.substr(i, 3) == "UCA" || |
82             RNA.substr(i, 3) == "UCC" || |
83             RNA.substr(i, 3) == "UCG" || |
84             RNA.substr(i, 3) == "UCU") Polypeptide.push_back('S');
85         else if(RNA.substr(i, 3) == "ACA" || |
86             RNA.substr(i, 3) == "ACC" || |
87             RNA.substr(i, 3) == "ACG" || |
88             RNA.substr(i, 3) == "ACU") Polypeptide.push_back('T');
89         else if(RNA.substr(i, 3) == "GUA" || |
90             RNA.substr(i, 3) == "GUC" || |
91             RNA.substr(i, 3) == "GUG" || |
92             RNA.substr(i, 3) == "GUU") Polypeptide.push_back('V');
93         else if(RNA.substr(i, 3) == "UGG") Polypeptide.push_back('W');
94         else if(RNA.substr(i, 3) == "UAC" || |
95             RNA.substr(i, 3) == "UAU") Polypeptide.push_back('Y');
96         else Polypeptide.push_back('-');
97     }
98 }
99
100 class gencb:public genb
101 {
102     public:
103         char Monomer1;
104         char Monomer2;
105         gencb(string Gene, char A, char B, char C):genb(Gene)
106         {
107             Monomer1 = B;
108             Monomer2 = C;
109         }
110     };
111
112     int main()
113     {
114         string Sa, Sb;
115         Sa="CGTACGCTGCTTAAGCCTGTGTATTTGATTACTGGGTGTTCTCGTGTACCATGCGGACACTACTC";
116         Sb="GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAGAACAGTATGGTACGCCGTGATGAG";
117         cout << "Picture 1:\n\n"
118             << Sa << endl
119             << Sb << "\n\n";
120         cout << "Picture 2:\n\n"
121             << Sa << "\n\n\n"
122             << Sb << "\n\n";
123
124         gencb G7(Sa.substr(54, 9), 'W', 'Y', 'Z');
125         cout << "Picture 3:\n\n"
126             << Sa << endl
127             << "
128             << "\n\n" << Sb << "\n\n";
129         cout << "Picture 4:\n\n"
130             << Sa << endl
131             << Sb << "\n\n"
132             << "
133             << "\n\n";
134         cout << "Picture 5:\n\n"
135             << Sa << endl
136             << Sb << "\n\n"
137             << "
138             << endl
139             << "
140             << "

```

```

141     << G7.Polypeptide << "\n\n";
142 cout << "Picture 6:\n\n"
143     << Sa << endl
144     << Sb << "\n\n"
145     << "
146     << "\n\n"
147     << "
148     << G7.Polypeptide << "\n\n";
149 cout << "Picture 7:\n\n"
150     << Sa << endl
151     << Sb << "\n\n"
152     << "
153     << "\n\n"
154     << "
155     << G7.Polypeptide << endl
156     << "
157     << "\n\n";
158 cout << "Picture 8:\n\n"
159     << Sa << endl
160     << Sb << "\n\n"
161     << "
162     << "\n\n"
163     << "
164     << G7.Polypeptide << endl
165     << "
166     << G7.Monomer1 << " " << G7.Monomer2 << "\n\n";
167 cout << "Picture 9:\n\n"
168     << Sa << endl
169     << Sb << "\n\n"
170     << "
171     << "\n\n"
172     << "
173     << G7.Polypeptide << "\n\n"
174     << "
175     << G7.Monomer1 << " " << G7.Monomer2 << "\n\n";
176
177     return 0;
178 }
```

Experiment2-4: Understanding source code

Here, C++ program has to set up an experiment for construction of an *in silico* gene expression network involving transcription, translation, and catalysis, where the reaction of type A = B + C must be catalysed. Lines from 101 to 111 contain definition of the new object type gencb for such *in silico* GENs. Expectedly, gencb looks like genca. However, it has two member objects. The difference is also seen in the body of the constructor function specifying the reaction type to be catalysed. Characters for *in silico* monomers (`w`, `y` and `z`) are chosen arbitrary.

Experiment2-4: Building and executing machine code

Build Experiment2-4 and run the executable machine code.

The console window will display pictures documenting how the experiment for *in silico* gene expression (here, transcription + translation + catalysis, where the reaction of type A = B + C is catalysed) proceeds:

Picture 1:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG
```

Picture 2:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC
```

```
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG
```

Picture 3:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
UGGUACGCC
```

```
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG
```

Picture 4:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG
```

```
UGGUACGCC
```

Picture 5:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG
```

```
UGGUACGCC  
WYA
```

Picture 6:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG
```

```
UGGUACGCC  
WYA
```

Picture 7:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG
```

```
UGGUACGCC  
WYA  
W
```

Picture 8:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG
```

```
UGGUACGCC
```

Picture 9:

CGTACGCTGCTTAAGCCTGTGTATTTGATTACTGGGTGTTCTTCGTGTACCATGCGGACACTACTC
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG

UGGUACGCC

WYA
Y Z

Press any key . . .

Experiment2-5: Entering source code

Create a new solution/project Experiment2-5 and add a new file Experiment2-5.cpp. Enter the following code within the file Experiment2-5.cpp:

```

1 //Experiment 2-5
2 /*Nikita Tirjatkin
3   Laboratory for in silico life construction
4   Januar 2011*/
5
6 #include <string>
7 #include <iostream>
8 using namespace std;
9
10 class gena
11 {
12 public:
13     string RNA;
14     gena(string Gene)
15     {
16         for(int i = 0; i < Gene.size(); i++)
17         {
18             if(Gene[i] == 'A') RNA.push_back('U');
19             else if(Gene[i] == 'C') RNA.push_back('G');
20             else if(Gene[i] == 'G') RNA.push_back('C');
21             else if(Gene[i] == 'T') RNA.push_back('A');
22             else RNA.push_back('-');
23         }
24     }
25 };
26
27 class genb:public gena
28 {
29 public:
30     string Polypeptide;
31     genb(string Gene):gena(Gene)
32     {
33         for(int i = 0; i < RNA.size(); i += 3)
34         {
35             if(RNA.substr(i, 3) == "GCA" ||
36                 RNA.substr(i, 3) == "GCC" ||
37                 RNA.substr(i, 3) == "GCG" ||
38                 RNA.substr(i, 3) == "GCU") Polypeptide.push_back('A');
39             else if(RNA.substr(i, 3) == "UGC" ||
40                     RNA.substr(i, 3) == "UGU") Polypeptide.push_back('C');
41             else if(RNA.substr(i, 3) == "GAC" ||
42                     RNA.substr(i, 3) == "GAU") Polypeptide.push_back('D');
43             else if(RNA.substr(i, 3) == "GAA" ||
44                     RNA.substr(i, 3) == "GAG") Polypeptide.push_back('E');
45             else if(RNA.substr(i, 3) == "UUC" ||
46                     RNA.substr(i, 3) == "UUU") Polypeptide.push_back('F');
47             else if(RNA.substr(i, 3) == "GGA" ||
48                     RNA.substr(i, 3) == "GGC" ||
49                     RNA.substr(i, 3) == "GGG" ||
50                     RNA.substr(i, 3) == "GGU") Polypeptide.push_back('G');
51             else if(RNA.substr(i, 3) == "CAC" ||
52                     RNA.substr(i, 3) == "CAU") Polypeptide.push_back('H');
53             else if(RNA.substr(i, 3) == "AUA" ||
54                     RNA.substr(i, 3) == "AUC" ||
55                     RNA.substr(i, 3) == "AUU") Polypeptide.push_back('I');
56             else if(RNA.substr(i, 3) == "AAA" ||
57                     RNA.substr(i, 3) == "AAG") Polypeptide.push_back('K');
58             else if(RNA.substr(i, 3) == "CUA" ||
59                     RNA.substr(i, 3) == "CUC" ||
60                     RNA.substr(i, 3) == "CUG" ||
61                     RNA.substr(i, 3) == "CUU" ||
62                     RNA.substr(i, 3) == "UUA" ||
63                     RNA.substr(i, 3) == "UUG") Polypeptide.push_back('L');
64             else if(RNA.substr(i, 3) == "AUG") Polypeptide.push_back('M');
65             else if(RNA.substr(i, 3) == "AAC" ||
66                     RNA.substr(i, 3) == "AAU") Polypeptide.push_back('N');
67         }
68     }
69 }
```

```

67         else if(RNA.substr(i, 3) == "CCA" || |
68             RNA.substr(i, 3) == "CCC" || |
69             RNA.substr(i, 3) == "CCG" || |
70             RNA.substr(i, 3) == "CCU") Polypeptide.push_back('P');
71         else if(RNA.substr(i, 3) == "CAA" || |
72             RNA.substr(i, 3) == "CAG") Polypeptide.push_back('Q');
73         else if(RNA.substr(i, 3) == "AGA" || |
74             RNA.substr(i, 3) == "AGG" || |
75             RNA.substr(i, 3) == "CGA" || |
76             RNA.substr(i, 3) == "CGC" || |
77             RNA.substr(i, 3) == "CGG" || |
78             RNA.substr(i, 3) == "CGU") Polypeptide.push_back('R');
79         else if(RNA.substr(i, 3) == "AGC" || |
80             RNA.substr(i, 3) == "AGU" || |
81             RNA.substr(i, 3) == "UCA" || |
82             RNA.substr(i, 3) == "UCC" || |
83             RNA.substr(i, 3) == "UCG" || |
84             RNA.substr(i, 3) == "UCU") Polypeptide.push_back('S');
85         else if(RNA.substr(i, 3) == "ACA" || |
86             RNA.substr(i, 3) == "ACC" || |
87             RNA.substr(i, 3) == "ACG" || |
88             RNA.substr(i, 3) == "ACU") Polypeptide.push_back('T');
89         else if(RNA.substr(i, 3) == "GUA" || |
90             RNA.substr(i, 3) == "GUC" || |
91             RNA.substr(i, 3) == "GUG" || |
92             RNA.substr(i, 3) == "GUU") Polypeptide.push_back('V');
93         else if(RNA.substr(i, 3) == "UGG") Polypeptide.push_back('W');
94         else if(RNA.substr(i, 3) == "UAC" || |
95             RNA.substr(i, 3) == "UAU") Polypeptide.push_back('Y');
96         else Polypeptide.push_back('-');
97     }
98 }
99
100 class gencz:public genb
101 {
102     public:
103         string Replica;
104         gencz(string Gene, string Template):genb(Gene)
105         {
106             for(int i = 0; i < Template.size(); i++)
107             {
108                 if(Template[i] == 'A') Replica.push_back('T');
109                 else if(Template[i] == 'C') Replica.push_back('G');
110                 else if(Template[i] == 'G') Replica.push_back('C');
111                 else if(Template[i] == 'T') Replica.push_back('A');
112                 else Replica.push_back('-');
113             }
114         }
115     };
116 }
117
118 int main()
119 {
120     string Sa, Sb;
121     Sa="CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCATACCATGCGGACACTACTC";
122     Sb="GCATGCGACGAATTCCGACACATAAAACTAATGAACCCACAAAGAACGACAGTATGGTACGCCCTGTGATGAG";
123     cout << "Picture 1:\n\n"
124         << Sa << endl
125         << Sb << "\n\n";
126     cout << "Picture 2:\n\n"
127         << Sa << "\n\n\n"
128         << Sb << "\n\n";
129
130     gencz G8a(Sa.substr(63, 9), Sa);
131     gencz G8b(Sa.substr(63, 9), Sb);
132     cout << "Picture 3:\n\n"
133         << Sa << endl
134         << "
135         << G8a.RNA << "\n\n"
136         << Sb << "\n\n";
137     cout << "Picture 4:\n\n"
138         << Sa << endl
139         << Sb << "\n\n"
140         << "

```

```
141     << G8a.RNA << "\n\n";
142 cout << "Picture 5:\n\n"
143     << Sa << endl
144     << Sb << "\n\n"
145     << "
146     << G8a.RNA << endl
147     << "
148     << G8a.Polypeptide << "\n\n";
149 cout << "Picture 6:\n\n"
150     << Sa << endl
151     << Sb << "\n\n"
152     << "
153     << G8a.RNA << "\n\n"
154     << "
155     << G8a.Polypeptide << "\n\n";
156 cout << "Picture 7:\n\n"
157     << Sa << endl
158     << G8a.Polypeptide << "\n\n"
159     << "
160     << G8b.Polypeptide << endl
161     << Sb << "\n\n";
162 cout << "Picture 8:\n\n"
163     << Sa << endl
164     << G8a.Replica << "\n\n"
165     << G8b.Replica << endl
166     << Sb << "\n\n";
167
168     return 0;
169 }
```

Experiment2-5: Understanding source code

In living world, virtually all reactions are to be catalysed, inclusive all reactions of polymerization. The most important reaction of polymerization is replication.

Info	Replication During replication, strands of DNA molecule separate and each strand serves as a template by guiding the synthesis of complementary strand according to strict rules of base pairing:				
	Deoxyribonukleotide with the base... ... attaches deoxyribonukleotide with the base...	Adenin Thymin	Cytosin Guanin	Guanin Cytosin	Thymin Adenin
When the replication is complete, each original DNA molecule is replaced by its two identical copies.					
Note!	Replication The DNA molecule strands persist replication without to be exhausted.				

Here, C++ program has to set up an experiment for construction of an *in silico* gene expression network involving transcription, translation, and catalysis, where the replication must be catalysed. Lines from 101 to 116 contain definition of the new object type `gencz` for such *in silico* GENs. It too is declared as derived from `genb`. Its constructor function has two parameters `Gene` and `Template` of the type `string`. The body of the constructor function contains code for control structure synthesizing DNA replica (here, `Replica`) on the DNA template (here, `Template`). Characters for *in silico* deoxyribonucleotides (`A`, `C`, `G`, and `T`) are chosen according to their conventional designation.

Lines from 120 to 128 contain code instructing the computer to construct in the memory an *in silico* DNA molecule. Its strands must first lie together and then separate. Lines 130 and 131 contain statements instructing the computer to construct in the memory two *in silico* GENs `g0a` and `g0b` of the type `gencz` taking a substring from position 63 to 71 from the first strand of the DNA molecule as the first argument for their constructor functions. Additionally, each constructor function takes the corresponding DNA molecule strand as the second argument.

Experiment2-5: Building and executing machine code

Build Experiment2-5 and run the executable machine code. The console window will display pictures documenting how the experiment for *in silico* gene expression (here, transcription + translation + catalysis, where the replication is catalysed) proceeds:

```
Picture 1:  
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
  
Picture 2:  
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
  
Picture 3:  
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
UGUGAUGAG  
  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
  
Picture 4:  
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
UGUGAUGAG  
  
Picture 5:  
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
UGUGAUGAG  
CDE  
  
Picture 6:  
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
UGUGAUGAG  
CDE  
  
Picture 7:  
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
CDE  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
CDE  
  
Picture 8:  
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
Press any key . . .
```

Part 3

Objective: Learn how to construct *in silico* genome expression networks.

Experiment3-1: Entering source code

Create a new solution/project Experiment3-1 and add a new file Experiment3-1.cpp. Enter the following code within the file Experiment3-1.cpp:

```

1 //Experiment 3-1
2 /*Nikita Tirjatkin
3   Laboratory for in silico life construction
4   Januar 2011*/
5
6 #include <string>
7 #include <vector>
8 #include <iostream>
9 using namespace std;
10
11 class gena
12 {
13 public:
14     string RNA;
15     gena(string Gene)
16     {
17         for(int i = 0; i < Gene.size(); i++)
18         {
19             if(Gene[i] == 'A') RNA.push_back('U');
20             else if(Gene[i] == 'C') RNA.push_back('G');
21             else if(Gene[i] == 'G') RNA.push_back('C');
22             else if(Gene[i] == 'T') RNA.push_back('A');
23             else RNA.push_back('-');
24         }
25     }
26 };
27
28 class genb:public gena
29 {
30 public:
31     string Polypeptide;
32     genb(string Gene):gena(Gene)
33     {
34         for(int i = 0; i < RNA.size(); i += 3)
35         {
36             if(RNA.substr(i, 3) == "GCA" ||
37                 RNA.substr(i, 3) == "GCC" ||
38                 RNA.substr(i, 3) == "GCG" ||
39                 RNA.substr(i, 3) == "GCU") Polypeptide.push_back('A');
40             else if(RNA.substr(i, 3) == "UGC" ||
41                 RNA.substr(i, 3) == "UGU") Polypeptide.push_back('C');
42             else if(RNA.substr(i, 3) == "GAC" ||
43                 RNA.substr(i, 3) == "GAU") Polypeptide.push_back('D');
44             else if(RNA.substr(i, 3) == "GAA" ||
45                 RNA.substr(i, 3) == "GAG") Polypeptide.push_back('E');
46             else if(RNA.substr(i, 3) == "UUC" ||
47                 RNA.substr(i, 3) == "UUU") Polypeptide.push_back('F');
48             else if(RNA.substr(i, 3) == "GGA" ||
49                 RNA.substr(i, 3) == "GGC" ||
50                 RNA.substr(i, 3) == "GGG" ||
51                 RNA.substr(i, 3) == "GGU") Polypeptide.push_back('G');
52             else if(RNA.substr(i, 3) == "CAC" ||
53                 RNA.substr(i, 3) == "CAU") Polypeptide.push_back('H');
54             else if(RNA.substr(i, 3) == "AUA" ||
55                 RNA.substr(i, 3) == "AUC" ||
56                 RNA.substr(i, 3) == "AUU") Polypeptide.push_back('I');
57             else if(RNA.substr(i, 3) == "AAA" ||
58                 RNA.substr(i, 3) == "AAG") Polypeptide.push_back('K');
59             else if(RNA.substr(i, 3) == "CUA" ||
60                 RNA.substr(i, 3) == "CUC" ||
61                 RNA.substr(i, 3) == "CUG" ||
62                 RNA.substr(i, 3) == "CUU" ||
63                 RNA.substr(i, 3) == "UUA" ||
64                 RNA.substr(i, 3) == "UUG") Polypeptide.push_back('L');
65             else if(RNA.substr(i, 3) == "AUG") Polypeptide.push_back('M');
66             else if(RNA.substr(i, 3) == "AAC" ||
```

```

67             RNA.substr(i, 3) == "AAU") Polypeptide.push_back('N');
68     else if(RNA.substr(i, 3) == "CCA" ||
69             RNA.substr(i, 3) == "CCC" ||
70             RNA.substr(i, 3) == "CCG" ||
71             RNA.substr(i, 3) == "CCU") Polypeptide.push_back('P');
72     else if(RNA.substr(i, 3) == "CAA" ||
73             RNA.substr(i, 3) == "CAG") Polypeptide.push_back('Q');
74     else if(RNA.substr(i, 3) == "AGA" ||
75             RNA.substr(i, 3) == "AGG" ||
76             RNA.substr(i, 3) == "CGA" ||
77             RNA.substr(i, 3) == "CGC" ||
78             RNA.substr(i, 3) == "CGG" ||
79             RNA.substr(i, 3) == "CGU") Polypeptide.push_back('R');
80     else if(RNA.substr(i, 3) == "AGC" ||
81             RNA.substr(i, 3) == "AGU" ||
82             RNA.substr(i, 3) == "UCA" ||
83             RNA.substr(i, 3) == "UCC" ||
84             RNA.substr(i, 3) == "UCG" ||
85             RNA.substr(i, 3) == "UCU") Polypeptide.push_back('S');
86     else if(RNA.substr(i, 3) == "ACA" ||
87             RNA.substr(i, 3) == "ACC" ||
88             RNA.substr(i, 3) == "ACG" ||
89             RNA.substr(i, 3) == "ACU") Polypeptide.push_back('T');
90     else if(RNA.substr(i, 3) == "GUA" ||
91             RNA.substr(i, 3) == "GUC" ||
92             RNA.substr(i, 3) == "GUG" ||
93             RNA.substr(i, 3) == "GUU") Polypeptide.push_back('V');
94     else if(RNA.substr(i, 3) == "UGG") Polypeptide.push_back('W');
95     else if(RNA.substr(i, 3) == "UAC" ||
96             RNA.substr(i, 3) == "UAU") Polypeptide.push_back('Y');
97     else Polypeptide.push_back('-');
98 }
99 }
100 }
101
102 class genca:public genb
103 {
104     public:
105         char Monomer;
106         genca(string Gene, char A, char B, char C):genb(Gene)
107     {
108         Monomer = C;
109     }
110 };
111
112 class gencb:public genb
113 {
114     public:
115         char Monomer1;
116         char Monomer2;
117         gencb(string Gene, char A, char B, char C):genb(Gene)
118     {
119         Monomer1 = B;
120         Monomer2 = C;
121     }
122 };
123
124 class gencz:public genb
125 {
126     public:
127         string Replica;
128         gencz(string Gene, string Template):genb(Gene)
129     {
130         for(int i = 0; i < Template.size(); i++)
131     {
132             if(Template[i] == 'A') Replica.push_back('T');
133             else if(Template[i] == 'C') Replica.push_back('G');
134             else if(Template[i] == 'G') Replica.push_back('C');
135             else if(Template[i] == 'T') Replica.push_back('A');
136             else Replica.push_back('-');
137     }
138 }
139
140 };

```

```

141 class cell
142 {
143     public:
144         vector<string> DNAs;
145         vector<string> tRNAs;
146         vector<string> rRNAs;
147         vector<string> Polypeptides1;
148         vector<string> Polypeptides2;
149         vector<string> Polypeptides3;
150         vector<char> Monomers1;
151         vector<char> Monomers2;
152         vector<char> Monomers3;
153
154     cell(vector<string> V0,
155           vector<string> V1,
156           vector<string> V2,
157           vector<string> V3,
158           vector<string> V4,
159           vector<string> V5,
160           vector<char> V6,
161           vector<char> V7,
162           vector<char> V8)
163     {
164         DNAs = V0;
165         tRNAs = V1;
166         rRNAs = V2;
167         Polypeptides1 = V3;
168         Polypeptides2 = V4;
169         Polypeptides3 = V5;
170         Monomers1 = V6;
171         Monomers2 = V7;
172         Monomers3 = V8;
173
174         for(int i = 0; i < 10; i++)
175     {
176             gena G1(DNAs[0].substr(0, 9)); tRNAs.push_back(G1.RNA);
177             gena G2(DNAs[0].substr(9, 9)); rRNAs.push_back(G2.RNA);
178             genb G3(DNAs[0].substr(18, 9)); Polypeptides1.push_back(G3.Polypeptide);
179             genb G4(DNAs[0].substr(27, 9)); Polypeptides2.push_back(G4.Polypeptide);
180             genb G5(DNAs[0].substr(36, 9)); Polypeptides3.push_back(G5.Polypeptide);
181             genca G6(DNAs[0].substr(45, 9), 'U', 'V', 'X');
182             Monomers1.push_back(G6.Monomer);
183             gencb G7(DNAs[0].substr(54, 9), 'W', 'Y', 'Z');
184                 Monomers2.push_back(G7.Monomer1);
185                 Monomers3.push_back(G7.Monomer2);
186         }
187         vector<string> DNAreplicas;
188         gencz G8a(DNAs[0].substr(63, 9), DNAs[0]);
189             DNAreplicas.push_back(G8a.Replica);
190         gencz G8b(DNAs[0].substr(63, 9), DNAs[1]);
191             DNAreplicas.push_back(G8b.Replica);
192         DNAs.insert(DNAs.begin() + 1, DNAreplicas.begin(), DNAreplicas.end());
193     }
194 };
195
196 int main()
197 {
198     string Sa, Sb;
199     Sa="CGTACGCTGCTTAAGCCTGTGTATTTGATTACTGGGTGTTCTCGTGTACCATGCGGACACTACTC";
200     Sb="GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAGAACGACAGTATGGTACGCCCTGTGATGAG";
201     vector<string> V0;
202     V0.push_back(Sa);
203     V0.push_back(Sb);
204     vector<string> V1(10, "GCAUGCGAC"), V2(10, "GCAUGCGAC");
205     vector<string> V3(10, "HIK"), V4(10, "LMN"), V5(10, "PQR");
206     vector<char> V6(10, 'X'), V7(10, 'Y'), V8(10, 'Z');
207     cout << "Picture 1:" << "\n\n";
208     for(int i = 0; i < V0.size(); i++)
209         cout << V0[i] << endl;
210         cout << "\n";
211     for(int i = 0; i < V1.size(); i++)
212         cout << V1[i] << " ";
213         cout << "\n\n";
214     for(int i = 0; i < V2.size(); i++)

```

```

215     cout << V2[i] << " ";
216     cout << "\n\n";
217     for(int i = 0; i < V3.size(); i++)
218         cout << V3[i] << " ";
219     cout << "\n\n";
220     for(int i = 0; i < V4.size(); i++)
221         cout << V4[i] << " ";
222     cout << "\n\n";
223     for(int i = 0; i < V5.size(); i++)
224         cout << V5[i] << " ";
225     cout << "\n\n";
226     for(int i = 0; i < V6.size(); i++)
227         cout << V6[i] << " ";
228     cout << "\n\n";
229     for(int i = 0; i < V7.size(); i++)
230         cout << V7[i] << " ";
231     cout << "\n\n";
232     for(int i = 0; i < V8.size(); i++)
233         cout << V8[i] << " ";
234     cout << "\n\n";
235
236     cell Cell(V0, V1, V2, V3, V4, V5, V6, V7, V8);
237     cout << "Picture 2:" << "\n\n";
238     for(int i = 0; i < Cell.DNAs.size(); i++)
239         cout << Cell.DNAs[i] << endl;
240     cout << "\n";
241     for(int i = 0; i < Cell.tRNAs.size(); i++)
242         cout << Cell.tRNAs[i] << " ";
243     cout << "\n\n";
244     for(int i = 0; i < Cell.rRNAs.size(); i++)
245         cout << Cell.rRNAs[i] << " ";
246     cout << "\n\n";
247     for(int i = 0; i < Cell.Polypeptides1.size(); i++)
248         cout << Cell.Polypeptides1[i] << " ";
249     cout << "\n\n";
250     for(int i = 0; i < Cell.Polypeptides2.size(); i++)
251         cout << Cell.Polypeptides2[i] << " ";
252     cout << "\n\n";
253     for(int i = 0; i < Cell.Polypeptides3.size(); i++)
254         cout << Cell.Polypeptides3[i] << " ";
255     cout << "\n\n";
256     for(int i = 0; i < Cell.Monomers1.size(); i++)
257         cout << Cell.Monomers1[i] << " ";
258     cout << "\n\n";
259     for(int i = 0; i < Cell.Monomers2.size(); i++)
260         cout << Cell.Monomers2[i] << " ";
261     cout << "\n\n";
262     for(int i = 0; i < Cell.Monomers3.size(); i++)
263         cout << Cell.Monomers3[i] << " ";
264     cout << "\n\n";
265
266     return 0;
267 }
```

Experiment3-1: Understanding source code

Here, C++ program has to set up an experiment for construction of an *in silico* genome expression network (GENome).

Info	Genome expression network Since the genes are usually associated in a genome, corresponding GENs are organised in more complicated unit of information processing – genome expression network (GENome). This life pattern is roughly equal to the cell. Whereas gene and genome are notions that refer to how information is stored, GEN and GENome refer to how the gene and genome work. The GENome can be considered as a highly regular composition of interacting GENs. During information processing in particular GEN, it is just the job of other GENs to provide necessary elements for gene expression machinery. Collectively, GENs in GENome work to replicate the complete genome so that the life history of the single cell begins with one cell but ends with two. Generally, the cell life history begins at the point where two newly produced sister cells halve the matrix inherited from the mother cell and each starts a self-dependent life. What the newborn cell has to do is just what its mother done: it starts its own genome expression which results in genome replication and in division in two daughter cells. In particular cell, the GENome is suited to specific subset of sources of mass, impulse (momentum), and energy to produce their usable forms essential for the cell life.
Note!	Genome expression network In GENome, the information processing involves two tightly coupled reactions – genome expression and genome replication.

Here, it is reasonable to begin with an experiment for construction of an *in silico* genome expression network (GENome) with the simplest genome and the simplest life history. Environmental conditions too must be first extremely favourable: energy and all monomers for synthesis of DNA, RNA, and polypeptide molecules are in overflow.

Lines from 141 to 194 contain definition of the new object type `cell` for *in silico* genome expression network (GENome). For simplicity, the number of genes in genome is restricted to 8. They must be expressed in linear order to double contents of 9 pools of *in silico* chemicals. Respectively, the new object type `cell` has 9 member objects of the object type `vector`.

Info	Object type <code>vector</code> <code>vector</code> is an object type defined in the file <code>vector</code> of the Standard C++ Library. It is specifically designed for construction of objects that can hold/contain a pool of other objects and for operation on them. In comparison to other standard sequence containers, <code>vector</code> container is most efficient to add element at the end of the container or to delete last element from the container.
Note!	Object type <code>vector</code> In Standard C++ Library, the object type <code>vector</code> is defined as a template. A template takes other object types as parameters. The template parameters are surrounded by signs <code><</code> and <code>></code> . Here, object types <code>string</code> and <code>char</code> are used as template parameters.

One container is necessary to hold DNA molecule strands. Two containers are for pools of RNAs (here, tRNAs and ribosomal RNAs). Three containers are for pools of polypeptides (here, RNA polymerases, ribosomal polypeptides, and polypeptides involved in cell division). Other three containers are for pools of monomers (here, X, Y, and Z).

Expectedly, the constructor function of the new object type `cell` has 9 parameters. The body of the constructor function contains code for control structure specifying how genes must be expressed to double contents of 9 pools.

Lines from 198 to 206 contain code instructing the computer to construct in the memory 9 pools of *in silico* chemicals. Line 236 contains statement instructing the computer to construct in the memory an *in silico* genome expression network `cell` of the type `cell` taking all 9 pools as arguments for its constructor functions.

Experiment3-1: Building and executing machine code

Build Experiment3-1 and run the executable machine code.

The console window will display pictures documenting how the experiment for *in silico* genome expression proceeds:

Picture 1:

```
CGTACGCTGCTTAAGCTGTGTATTTGATTACTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
  
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC  
GCAUGCGAC GCAUGCGAC  
  
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC  
GCAUGCGAC GCAUGCGAC  
  
HIK HIK HIK HIK HIK HIK HIK HIK HIK  
  
LMN  
  
PQR PQR PQR PQR PQR PQR PQR PQR PQR  
  
X X X X X X X X X X  
  
Y Y Y Y Y Y Y Y Y Y  
  
Z Z Z Z Z Z Z Z Z Z  
  
Picture 2:
```

```
CGTACGCTGCTTAAGCTGTGTATTTGATTACTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
CGTACGCTGCTTAAGCTGTGTATTTGATTACTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
  
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC  
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC  
GCAUGCGAC GCAUGCGAC GCAUGCGAC  
  
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC  
GCAUGCGAC GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA  
GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA  
  
HIK  
  
LMN  
  
PQR  
  
X X X X X X X X X X X X X X X X  
  
Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y  
  
Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z  
  
Press any key . . .
```

Part 4

Objective: Learn how to construct *in silico* genome multiplication networks.

Experiment4-1: Entering source code

Create a new solution/project Experiment4-1 and add a new file Experiment4-1.cpp. Enter the following code within the file Experiment4-1.cpp:

```

1 //Experiment 4-1
2 /*Nikita Tirjatkin
3   Laboratory for in silico life construction
4   Januar 2011*/
5
6 #include <string>
7 #include <vector>
8 #include <deque>
9 #include <iostream>
10 using namespace std;
11
12 class gena
13 {
14 public:
15     string RNA;
16     gena(string Gene)
17     {
18         for(int i = 0; i < Gene.size(); i++)
19         {
20             if(Gene[i] == 'A') RNA.push_back('U');
21             else if(Gene[i] == 'C') RNA.push_back('G');
22             else if(Gene[i] == 'G') RNA.push_back('C');
23             else if(Gene[i] == 'T') RNA.push_back('A');
24             else RNA.push_back('-');
25         }
26     }
27 };
28
29 class genb:public gena
30 {
31 public:
32     string Polypeptide;
33     genb(string Gene):gena(Gene)
34     {
35         for(int i = 0; i < RNA.size(); i += 3)
36         {
37             if(RNA.substr(i, 3) == "GCA" ||
38                 RNA.substr(i, 3) == "GCC" ||
39                 RNA.substr(i, 3) == "GCG" ||
40                 RNA.substr(i, 3) == "GCU") Polypeptide.push_back('A');
41             else if(RNA.substr(i, 3) == "UGC" ||
42                     RNA.substr(i, 3) == "UGU") Polypeptide.push_back('C');
43             else if(RNA.substr(i, 3) == "GAC" ||
44                     RNA.substr(i, 3) == "GAU") Polypeptide.push_back('D');
45             else if(RNA.substr(i, 3) == "GAA" ||
46                     RNA.substr(i, 3) == "GAG") Polypeptide.push_back('E');
47             else if(RNA.substr(i, 3) == "UUC" ||
48                     RNA.substr(i, 3) == "UUU") Polypeptide.push_back('F');
49             else if(RNA.substr(i, 3) == "GGA" ||
50                     RNA.substr(i, 3) == "GGC" ||
51                     RNA.substr(i, 3) == "GGG" ||
52                     RNA.substr(i, 3) == "GGU") Polypeptide.push_back('G');
53             else if(RNA.substr(i, 3) == "CAC" ||
54                     RNA.substr(i, 3) == "CAU") Polypeptide.push_back('H');
55             else if(RNA.substr(i, 3) == "AUA" ||
56                     RNA.substr(i, 3) == "AUC" ||
57                     RNA.substr(i, 3) == "AUU") Polypeptide.push_back('I');
58             else if(RNA.substr(i, 3) == "AAA" ||
59                     RNA.substr(i, 3) == "AAG") Polypeptide.push_back('K');
60             else if(RNA.substr(i, 3) == "CUA" ||
61                     RNA.substr(i, 3) == "CUC" ||
62                     RNA.substr(i, 3) == "CUG" ||
63                     RNA.substr(i, 3) == "CUU" ||
64                     RNA.substr(i, 3) == "UUA" ||
65                     RNA.substr(i, 3) == "UUG") Polypeptide.push_back('L');
66             else if(RNA.substr(i, 3) == "AUG") Polypeptide.push_back('M');
}

```

```

67     else if(RNA.substr(i, 3) == "AAC" || RNA.substr(i, 3) == "AAU") Polypeptide.push_back('N');
68     else if(RNA.substr(i, 3) == "CCA" || RNA.substr(i, 3) == "CCC" || RNA.substr(i, 3) == "CCG" || RNA.substr(i, 3) == "CCU") Polypeptide.push_back('P');
69     else if(RNA.substr(i, 3) == "CAA" || RNA.substr(i, 3) == "CAG") Polypeptide.push_back('Q');
70     else if(RNA.substr(i, 3) == "AGA" || RNA.substr(i, 3) == "AGG" || RNA.substr(i, 3) == "CGA" || RNA.substr(i, 3) == "CGC" || RNA.substr(i, 3) == "CGG" || RNA.substr(i, 3) == "CGU") Polypeptide.push_back('R');
71     else if(RNA.substr(i, 3) == "AGC" || RNA.substr(i, 3) == "AGU" || RNA.substr(i, 3) == "UCA" || RNA.substr(i, 3) == "UCC" || RNA.substr(i, 3) == "UCG" || RNA.substr(i, 3) == "UCU") Polypeptide.push_back('S');
72     else if(RNA.substr(i, 3) == "ACA" || RNA.substr(i, 3) == "ACC" || RNA.substr(i, 3) == "ACG" || RNA.substr(i, 3) == "ACU") Polypeptide.push_back('T');
73     else if(RNA.substr(i, 3) == "GUA" || RNA.substr(i, 3) == "GUC" || RNA.substr(i, 3) == "GUG" || RNA.substr(i, 3) == "GUU") Polypeptide.push_back('V');
74     else if(RNA.substr(i, 3) == "UGG") Polypeptide.push_back('W');
75     else if(RNA.substr(i, 3) == "UAC" || RNA.substr(i, 3) == "UAU") Polypeptide.push_back('Y');
76     else Polypeptide.push_back('-');
77 }
78 }
79
80 class genca:public genb
81 {
82     public:
83         char Monomer;
84         genca(string Gene, char A, char B, char C):genb(Gene)
85     {
86         Monomer = C;
87     }
88
89 class gencb:public genb
90 {
91     public:
92         char Monomer1;
93         char Monomer2;
94         gencb(string Gene, char A, char B, char C):genb(Gene)
95     {
96         Monomer1 = B;
97         Monomer2 = C;
98     }
99
100 class gencz:public genb
101 {
102     public:
103         string Replica;
104         gencz(string Gene, string Template):genb(Gene)
105     {
106         for(int i = 0; i < Template.size(); i++)
107         {
108             if(Template[i] == 'A') Replica.push_back('T');
109             else if(Template[i] == 'C') Replica.push_back('G');
110             else if(Template[i] == 'G') Replica.push_back('C');
111             else if(Template[i] == 'T') Replica.push_back('A');
112             else Replica.push_back('-');
113         }
114     }
115 }
116
117
118
119
120
121
122
123
124
125
126
127
128
129
130
131
132
133
134
135
136
137
138
139
140

```

```

141
142 class cell
143 {
144     public:
145         vector<string> DNAs;
146         vector<string> tRNAs;
147         vector<string> rRNAs;
148         vector<string> Polypeptides1;
149         vector<string> Polypeptides2;
150         vector<string> Polypeptides3;
151         vector<char> Monomers1;
152         vector<char> Monomers2;
153         vector<char> Monomers3;
154
155     cell(vector<string> V0,
156           vector<string> V1,
157           vector<string> V2,
158           vector<string> V3,
159           vector<string> V4,
160           vector<string> V5,
161           vector<char> V6,
162           vector<char> V7,
163           vector<char> V8)
164     {
165         DNAs = V0;
166         tRNAs = V1;
167         rRNAs = V2;
168         Polypeptides1 = V3;
169         Polypeptides2 = V4;
170         Polypeptides3 = V5;
171         Monomers1 = V6;
172         Monomers2 = V7;
173         Monomers3 = V8;
174
175     for(int i = 0; i < 10; i++)
176     {
177         gena G1(DNAs[0].substr(0, 9)); tRNAs.push_back(G1.RNA);
178         gena G2(DNAs[0].substr(9, 9)); rRNAs.push_back(G2.RNA);
179         genb G3(DNAs[0].substr(18, 9)); Polypeptides1.push_back(G3.Polypeptide);
180         genb G4(DNAs[0].substr(27, 9)); Polypeptides2.push_back(G4.Polypeptide);
181         genb G5(DNAs[0].substr(36, 9)); Polypeptides3.push_back(G5.Polypeptide);
182         genca G6(DNAs[0].substr(45, 9), 'U', 'V', 'X');
183             Monomers1.push_back(G6.Monomer);
184         genccb G7(DNAs[0].substr(54, 9), 'W', 'Y', 'Z');
185             Monomers2.push_back(G7.Monomer1);
186             Monomers3.push_back(G7.Monomer2);
187     }
188     vector<string> DNAreplicas;
189     gencz G8a(DNAs[0].substr(63, 9), DNAs[0]);
190         DNAreplicas.push_back(G8a.Replica);
191     gencz G8b(DNAs[0].substr(63, 9), DNAs[1]);
192         DNAreplicas.push_back(G8b.Replica);
193     DNAs.insert(DNAs.begin() + 1, DNAreplicas.begin(), DNAreplicas.end());
194
195    };
196
197 class cp
198 {
199     public:
200         deque<cell> Cells;
201         cp(cell Cell)
202     {
203             Cells.push_back(Cell);
204
205         while(Cells.size() <= Cells.max_size())
206         {
207             Cell = Cells.front();
208
209             cout << "\nCell " << Cells.size() << "\n\n";
210             for(int i = 0; i < Cell.DNAs.size(); i++)
211                 cout << Cell.DNAs[i] << " ";
212             cout << "\n\n";
213             for(int i = 0; i < Cell.tRNAs.size(); i++)
214                 cout << Cell.tRNAs[i] << " ";

```

```

215     cout << "\n\n";
216     for(int i = 0; i < Cell.rRNAs.size(); i++)
217         cout << Cell.rRNAs[i] << " ";
218     cout << "\n\n";
219     for(int i = 0; i < Cell.Polypeptides1.size(); i++)
220         cout << Cell.Polypeptides1[i] << " ";
221     cout << "\n\n";
222     for(int i = 0; i < Cell.Polypeptides2.size(); i++)
223         cout << Cell.Polypeptides2[i] << " ";
224     cout << "\n\n";
225     for(int i = 0; i < Cell.Polypeptides3.size(); i++)
226         cout << Cell.Polypeptides3[i] << " ";
227     cout << "\n\n";
228     for(int i = 0; i < Cell.Monomers1.size(); i++)
229         cout << Cell.Monomers1[i] << " ";
230     cout << "\n\n";
231     for(int i = 0; i < Cell.Monomers2.size(); i++)
232         cout << Cell.Monomers2[i] << " ";
233     cout << "\n\n";
234     for(int i = 0; i < Cell.Monomers3.size(); i++)
235         cout << Cell.Monomers3[i] << " ";
236     cout << "\n\n";
237
238     Cells.pop_front();
239
240     vector<string> lDNAs(Cell.DNAs.begin(),
241                           Cell.DNAs.begin() +
242                           Cell.DNAs.size()/2);
243     vector<string> rDNAs(Cell.DNAs.begin() +
244                           Cell.DNAs.size()/2,
245                           Cell.DNAs.end());
246     vector<string> ltRNAs(Cell.tRNAs.begin(),
247                           Cell.tRNAs.begin() +
248                           Cell.tRNAs.size()/2);
249     vector<string> rtRNAs(Cell.tRNAs.begin() +
250                           Cell.tRNAs.size()/2,
251                           Cell.tRNAs.end());
252     vector<string> lrRNAs(Cell.rRNAs.begin(),
253                           Cell.rRNAs.begin() +
254                           Cell.rRNAs.size()/2);
255     vector<string> rrRNAs(Cell.rRNAs.begin() +
256                           Cell.rRNAs.size()/2,
257                           Cell.rRNAs.end());
258     vector<string> lPolypeptides1(Cell.Polypeptides1.begin(),
259                                   Cell.Polypeptides1.begin() +
260                                   Cell.Polypeptides1.size()/2);
261     vector<string> rPolypeptides1(Cell.Polypeptides1.begin() +
262                                   Cell.Polypeptides1.size()/2,
263                                   Cell.Polypeptides1.end());
264     vector<string> lPolypeptides2(Cell.Polypeptides2.begin(),
265                                   Cell.Polypeptides2.begin() +
266                                   Cell.Polypeptides2.size()/2);
267     vector<string> rPolypeptides2(Cell.Polypeptides2.begin() +
268                                   Cell.Polypeptides2.size()/2,
269                                   Cell.Polypeptides2.end());
270     vector<string> lPolypeptides3(Cell.Polypeptides3.begin(),
271                                   Cell.Polypeptides3.begin() +
272                                   Cell.Polypeptides3.size()/2);
273     vector<string> rPolypeptides3(Cell.Polypeptides3.begin() +
274                                   Cell.Polypeptides3.size()/2,
275                                   Cell.Polypeptides3.end());
276     vector<char> lMonomers1(Cell.Monomers1.begin(),
277                               Cell.Monomers1.begin() +
278                               Cell.Monomers1.size()/2);
279     vector<char> rMonomers1(Cell.Monomers1.begin() +
280                               Cell.Monomers1.size()/2,
281                               Cell.Monomers1.end());
282     vector<char> lMonomers2(Cell.Monomers2.begin(),
283                               Cell.Monomers2.begin() +
284                               Cell.Monomers2.size()/2);
285     vector<char> rMonomers2(Cell.Monomers2.begin() +
286                               Cell.Monomers2.size()/2,
287                               Cell.Monomers2.end());
288     vector<char> lMonomers3(Cell.Monomers3.begin(),

```

```

289                     Cell.Monomers3.begin() +
290                     Cell.Monomers3.size()/2);
291             vector<char> rMonomers3(Cell.Monomers3.begin() +
292                     Cell.Monomers3.size()/2,
293                     Cell.Monomers3.end()));
294
295             cell lCell(lDNAs,
296                         ltRNAs,
297                         lrRNAs,
298                         lPolypeptides1,
299                         lPolypeptides2,
300                         lPolypeptides3,
301                         lMonomers1,
302                         lMonomers2,
303                         lMonomers3);
304             cell rCell(rDNAs,
305                         rtrRNAs,
306                         rrRNAs,
307                         rPolypeptides1,
308                         rPolypeptides2,
309                         rPolypeptides3,
310                         rMonomers1,
311                         rMonomers2,
312                         rMonomers3);
313             Cells.push_back(lCell);
314             Cells.push_back(rCell);
315         }
316     }
317 }
318
319 int main()
320 {
321     string Sa, Sb;
322     Sa="CGTACGCTGCTTAAGCCTGTGTATTTGATTACTGGGTGTTCTTCGTGTCATACCATGCGGACACTACTC";
323     Sb="GCATGCGACGAATTCCGACACATAAAACTAATGAACCCACAAGAACGACAGTATGGTACGCCCTGTGATGAG";
324     vector<string> V0;
325     V0.push_back(Sa);
326     V0.push_back(Sb);
327     vector<string> V1(10, "GCAUGCGAC"), V2(10, "GCAUGCGAC");
328     vector<string> V3(10, "HIK"), V4(10, "LMN"), V5(10, "PQR");
329     vector<char> V6(10, 'X'), V7(10, 'Y'), V8(10, 'Z');
330     cell PrimordialCell(V0, V1, V2, V3, V4, V5, V6, V7, V8);
331
332     cp CellProgression(PrimordialCell);
333
334     return 0;
335 }
```

Experiment4-1: Understanding source code

Here, C++ program has to set up an experiment for construction of an *in silico* genome multiplication network.

Info	Genome multiplication network Progressive genome replication by genome expression leads to much more complicated unit of information processing – genome multiplication network. Progressive genome replication is usually associated with progressive cell propagation producing a cell progression: one cell -> two cells -> four cells -> eight cells -> and so on. The entire living world is the only one cell progression which arose from one single primordial cell and has 3 or 4 billions years of uninterrupted history. It can be called general cell progression. The present-day biosphere is merely a tiny slice from it, a visible top of iceberg in ocean of time. The ancient part of this gigantic life pattern leaves very scarce traces. The genome multiplication is tightly associated with genome diversification producing cell progressions each of which is specified by a particular individual genome and can be called individual cell progression. Respectively, the general cell progression can be considered as a growing composition of an increasing number of individual cell progressions.
-------------	--

Here, it is reasonable to begin with an experiment for construction of an *in silico* genome multiplication network with the simplest genome and the simplest life history. Environmental conditions too must be first extremely favourable: energy and all monomers for synthesis of DNA, RNA, and polypeptide molecules are in overflow. Lines from 197 to 317 contain definition of the new object type `cp` for *in silico* genome multiplication network.

Essentially, an individual cell progression is a binary tree. Respectively, the new object type `cp` has a constructor function which fills the special container `cells` with cells in the so called in-level order so that each mother cell becomes replaced by its two daughter cells as soon it divides. The container `cells` is an object of the object type `deque`.

Info	Object type <code>deque</code> <code>deque</code> is an object type defined in the file <code>deque</code> of the Standard C++ Library. It is specifically designed for construction of objects that can hold/contain a pool of other objects and for operation on them. The <code>deque</code> container is a double ended queue. Elements can be efficiently added and deleted from any of its ends. The <code>deque</code> container is suited very well to be filled in in-level order so that a binary tree will be produced.
Note!	Object type <code>deque</code> Similar to the object type <code>vector</code> , the object type <code>deque</code> is defined as a template and can take other object types as parameters. Here, the object type <code>cell</code> is used as the template parameter.

The body of the constructor function the new object type `cp` contains code for control structure specifying how to fill the container `Cells` with cells in in-level order.

Info

Iterative control structure `while`

Its form is

```
while(condition)
    statement
```

The program evaluates condition. If condition is false, statement will be skipped and the program will proceed to the statement after the control structure. If condition is true, statement will be executed and the program will loop back to evaluate condition again. This cycle will be repeated a certain number of times until condition will become false.

Note!

Iterative control structure `while`

Here, the execution of the `while` loop is limited by the expression

```
Cells.size() <= Cells.max_size()
```

where `Cells.max_size()` can be replaced by other reasonable variable or number to reduce execution time.

Additionally, the constructor function of the new object type `cp` includes simple code for *in silico* instrumentation.

Lines from 321 to 329 contain code instructing the computer to construct in the memory 9 pools of *in silico* chemicals. Line 330 contains statement instructing the computer to construct in the memory an *in silico* genome expression network `Cell` of the type `cell` taking all 9 pools as arguments for its constructor functions. Line 332 contains statement instructing the computer to construct in the memory an *in silico* genome multiplication network `CellProgression` of the type `cp` taking object `Cell` as argument for its constructor functions.

Experiment4-1: Building and executing machine code

Build Experiment4-1 and run the executable machine code.

The console window will display pictures documenting how the experiment for *in silico* genome multiplication proceeds. However, pictures flow too quickly. Close the console window, go to the line 205 of the file Experiment4-1.cpp, and replace the statement

```
Cells.size() <= Cells.max_size()
```

by the statement

```
Cells.size() <= 7
```

Build Experiment4-1 anew and run the executable machine code. The console window will display only the first 7 cells (1 -> 2 -> 4) from the cell progression:

Y Y

Z Z

Cell 3

CGTACGCTGCTTAAGCCTGTGATTTGATTACTGGGTGTTCTCGTGTACATACCATGCGGACACTACTC GCATGCG
ACGAATTCCGACACATAAAACTAATGAACCCACAAAGAACGACAGTATGGTACGCCTGTGATGAG CGTACGCTGCTTAA
GCCTGTGATTTGATTACTGGGTGTTCTCGTGTACATACCATGCGGACACTACTC GCATGCGACGAATTCCGACAC
ATAAAACTAATGAACCCACAAAGAACGACAGTATGGTACGCCTGTGATGAG

GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC

GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA
GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA
GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA

X X

CGTACGCTGCTTAAGCCTGTGTATTTGATTACTGGGTGTTCTTCGTGTCA
ACGAATTGGACACATAAAACTAATGAAACCCACA
AAAGAAGCACAGTATGGTACGCCGTGTGATGAG CGTACGCTGCTTAA
GCCTGTGTATTTGATTACTGGGTGTTCTTCGTGTCA
ACCATGCGGACACTACTC GCATGCGACGAATTGGACAC

GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC

GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC
GCAUGCGAC GCAUGCGAC GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA

Z Z

Cell 5

CGTACGCTGCTTAAGCCTGTGATTTGATTACTTGGGTGTTCTTCGTGTACATACCAGCGGACACTACTC GCATGCG
ACGAATTCCGACACATAAAACTAATGAACCCACAAGAACAGCAGTATGGTACGCCTGTGATGAG CGTACGCTGCTTAA
GCCTGTGTATTTGATTACTTGGGTGTTCTCGTGTACATACCAGCGGACACTACTC GCATGCGACGAATTCCGACAC
ATAAAACATAATGAACCCACAAGAACAGTATGGTACGCCTGTGATGAG

GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC

GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA
GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA
GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA

HIK HIK

LMN LMN

PQR PQR

X X X X X X X X X X X X X X X X X X X X

Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y

Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z

Cell 6

CGTACGCTGCTTAAGCCTGTGATTTGATTACTTGGGTGTTCTTCGTGTACATACCAGCGGACACTACTC GCATGCG
ACGAATTCCGACACATAAAACTAATGAACCCACAAGAACAGCAGTATGGTACGCCTGTGATGAG CGTACGCTGCTTAA
GCCTGTGTATTTGATTACTTGGGTGTTCTCGTGTACATACCAGCGGACACTACTC GCATGCGACGAATTCCGACAC
ATAAAACATAATGAACCCACAAGAACAGTATGGTACGCCTGTGATGAG

GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC
GCAUGCGAC GCAUGCGAC GCAUGCGAC

GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA
GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA
GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA

HIK HIK

LMN LMN

PQR PQR

X X X X X X X X X X X X X X X X X X X X

Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y Y

Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z

Cell 7

CGTACGCTGCTTAAGCCTGTGATTTGATTACTTGGGTGTTCTTCGTGTACATACCAGCGGACACTACTC GCATGCG
ACGAATTCCGACACATAAAACTAATGAACCCACAAGAACAGCAGTATGGTACGCCTGTGATGAG CGTACGCTGCTTAA
GCCTGTGTATTTGATTACTTGGGTGTTCTCGTGTACATACCAGCGGACACTACTC GCATGCGACGAATTCCGACAC
ATAAAACATAATGAACCCACAAGAACAGTATGGTACGCCTGTGATGAG

GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC

GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA
GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA
GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA

X X

Y Y

Z Z

Press any key . . .

Experiment4-2: Entering source code

Create a new solution/project Experiment4-2 and add a new file Experiment4-2.cpp. Enter the following code within the file Experiment4-2.cpp:

```

1 //Experiment 4-2
2 /*Nikita Tirjatkin
3   Laboratory for in silico life construction
4   Januar 2011*/
5
6 #include <string>
7 #include <vector>
8 #include <list>
9 #include <deque>
10 #include <iostream>
11 using namespace std;
12
13 class gena
14 {
15 public:
16     string RNA;
17     gena(string Gene)
18     {
19         for(int i = 0; i < Gene.size(); i++)
20         {
21             if(Gene[i] == 'A') RNA.push_back('U');
22             else if(Gene[i] == 'C') RNA.push_back('G');
23             else if(Gene[i] == 'G') RNA.push_back('C');
24             else if(Gene[i] == 'T') RNA.push_back('A');
25             else RNA.push_back('-');
26         }
27     }
28 };
29
30 class genb:public gena
31 {
32 public:
33     string Polypeptide;
34     genb(string Gene):gena(Gene)
35     {
36         for(int i = 0; i < RNA.size(); i += 3)
37         {
38             if(RNA.substr(i, 3) == "GCA" ||
39                 RNA.substr(i, 3) == "GCC" ||
40                 RNA.substr(i, 3) == "GCG" ||
41                 RNA.substr(i, 3) == "GCU") Polypeptide.push_back('A');
42             else if(RNA.substr(i, 3) == "UGC" ||
43                     RNA.substr(i, 3) == "UGU") Polypeptide.push_back('C');
44             else if(RNA.substr(i, 3) == "GAC" ||
45                     RNA.substr(i, 3) == "GAU") Polypeptide.push_back('D');
46             else if(RNA.substr(i, 3) == "GAA" ||
47                     RNA.substr(i, 3) == "GAG") Polypeptide.push_back('E');
48             else if(RNA.substr(i, 3) == "UUC" ||
49                     RNA.substr(i, 3) == "UUU") Polypeptide.push_back('F');
50             else if(RNA.substr(i, 3) == "GGA" ||
51                     RNA.substr(i, 3) == "GGC" ||
52                     RNA.substr(i, 3) == "GGG" ||
53                     RNA.substr(i, 3) == "GGU") Polypeptide.push_back('G');
54             else if(RNA.substr(i, 3) == "CAC" ||
55                     RNA.substr(i, 3) == "CAU") Polypeptide.push_back('H');
56             else if(RNA.substr(i, 3) == "AUA" ||
57                     RNA.substr(i, 3) == "AUC" ||
58                     RNA.substr(i, 3) == "AUU") Polypeptide.push_back('I');
59             else if(RNA.substr(i, 3) == "AAA" ||
60                     RNA.substr(i, 3) == "AAG") Polypeptide.push_back('K');
61             else if(RNA.substr(i, 3) == "CUA" ||
62                     RNA.substr(i, 3) == "CUC" ||
63                     RNA.substr(i, 3) == "CUG" ||
64                     RNA.substr(i, 3) == "CUU" ||
65                     RNA.substr(i, 3) == "UUA" ||
66                     RNA.substr(i, 3) == "UUG") Polypeptide.push_back('L');

```

```

67     else if(RNA.substr(i, 3) == "AUG") Polypeptide.push_back('M');
68     else if(RNA.substr(i, 3) == "AAC" ||
69             RNA.substr(i, 3) == "AAU") Polypeptide.push_back('N');
70     else if(RNA.substr(i, 3) == "CCA" ||
71             RNA.substr(i, 3) == "CCC" ||
72             RNA.substr(i, 3) == "CCG" ||
73             RNA.substr(i, 3) == "CCU") Polypeptide.push_back('P');
74     else if(RNA.substr(i, 3) == "CAA" ||
75             RNA.substr(i, 3) == "CAG") Polypeptide.push_back('Q');
76     else if(RNA.substr(i, 3) == "AGA" ||
77             RNA.substr(i, 3) == "AGG" ||
78             RNA.substr(i, 3) == "CGA" ||
79             RNA.substr(i, 3) == "CGC" ||
80             RNA.substr(i, 3) == "CGG" ||
81             RNA.substr(i, 3) == "CGU") Polypeptide.push_back('R');
82     else if(RNA.substr(i, 3) == "AGC" ||
83             RNA.substr(i, 3) == "AGU" ||
84             RNA.substr(i, 3) == "UCA" ||
85             RNA.substr(i, 3) == "UCC" ||
86             RNA.substr(i, 3) == "UCG" ||
87             RNA.substr(i, 3) == "UCU") Polypeptide.push_back('S');
88     else if(RNA.substr(i, 3) == "ACA" ||
89             RNA.substr(i, 3) == "ACC" ||
90             RNA.substr(i, 3) == "ACG" ||
91             RNA.substr(i, 3) == "ACU") Polypeptide.push_back('T');
92     else if(RNA.substr(i, 3) == "GUA" ||
93             RNA.substr(i, 3) == "GUC" ||
94             RNA.substr(i, 3) == "GUG" ||
95             RNA.substr(i, 3) == "GUU") Polypeptide.push_back('V');
96     else if(RNA.substr(i, 3) == "UGG") Polypeptide.push_back('W');
97     else if(RNA.substr(i, 3) == "UAC" ||
98             RNA.substr(i, 3) == "UAU") Polypeptide.push_back('Y');
99     else Polypeptide.push_back('-');
100    }
101   }
102 }
103
104 class genca:public genb
105 {
106 public:
107     char Monomer;
108     genca(string Gene, char A, char B, char C):genb(Gene)
109     {
110         Monomer = C;
111     }
112 }
113
114 class gencb:public genb
115 {
116 public:
117     char Monomer1;
118     char Monomer2;
119     gencb(string Gene, char A, char B, char C):genb(Gene)
120     {
121         Monomer1 = B;
122         Monomer2 = C;
123     }
124 }
125
126 class gencz:public genb
127 {
128 public:
129     string Replica;
130     gencz(string Gene, string Template):genb(Gene)
131     {
132         for(int i = 0; i < Template.size(); i++)
133         {
134             if(Template[i] == 'A') Replica.push_back('T');
135             else if(Template[i] == 'C') Replica.push_back('G');
136             else if(Template[i] == 'G') Replica.push_back('C');
137             else if(Template[i] == 'T') Replica.push_back('A');
138             else Replica.push_back('-');
139         }
140     }
}

```

```

141 };
142
143 class component
144 {
145 public:
146     virtual ~component(){}
147     virtual void displayImage()const = 0;
148 };
149
150 class monomer:public component
151 {
152 public:
153     char Monomer;
154     monomer();
155     monomer(char M):Monomer(M){};
156     virtual ~monomer(){}
157     void displayImage()const{cout << Monomer << " ";}
158 };
159
160 class polymer:public component
161 {
162 public:
163     string Polymer;
164     polymer();
165     polymer(string P):Polymer(P){};
166     virtual ~polymer(){}
167     void displayImage()const{cout << Polymer << " ";}
168 };
169
170 class composite:public component
171 {
172 public:
173     list<component *> pComponents;
174     virtual ~composite()
175     {
176         list<component *>::iterator i;
177         for(i = pComponents.begin(); i != pComponents.end(); ++i)
178         {
179             delete *i;
180             *i = 0;
181         }
182     }
183     void displayImage()const
184     {
185         list<component *>::const_iterator i;
186         for(i = pComponents.begin(); i != pComponents.end(); ++i)
187             (*i)->displayImage();
188         cout << "\n\n";
189     }
190     void addComponent(component * pC){pComponents.push_back(pC);}
191     void eraseComponent(list<component *>::iterator P){pComponents.erase(P);}
192 };
193
194 class compositor
195 {
196 public:
197     composite * composeComposite1(string S)
198     {
199         gena G1(S.substr(0, 9)); polymer * tRNA = new polymer(G1.RNA);
200         gena G2(S.substr(9, 9)); polymer * rRNA = new polymer(G2.RNA);
201         genb G3(S.substr(18, 9)); polymer * Polypeptide1 =
202             new polymer(G3.Polypeptide);
203         genb G4(S.substr(27, 9)); polymer * Polypeptide2 =
204             new polymer(G4.Polypeptide);
205         genb G5(S.substr(36, 9)); polymer * Polypeptide3 =
206             new polymer(G5.Polypeptide);
207         genca G6(S.substr(45, 9), 'U', 'V', 'X'); monomer * Monomer1 =
208             new monomer(G6.Monomer);
209         gencb G7(S.substr(54, 9), 'W', 'Y', 'Z'); monomer * Monomer2 =
210             new monomer(G7.Monomer1);
211         monomer * Monomer3 =
212             new monomer(G7.Monomer2);
213         composite * tRNAs = new composite;
214         composite * rRNAs = new composite;

```

```

215 composite * Polypeptides1 = new composite;
216 composite * Polypeptides2 = new composite;
217 composite * Polypeptides3 = new composite;
218 composite * Monomers1 = new composite;
219 composite * Monomers2 = new composite;
220 composite * Monomers3 = new composite;
221 for(unsigned int i = 0; i < 10; ++i)
222 {
223     tRNAs->addComponent(tRNA);
224     rRNAs->addComponent(rRNA);
225     Polypeptides1->addComponent(Polypeptide1);
226     Polypeptides2->addComponent(Polypeptide2);
227     Polypeptides3->addComponent(Polypeptide3);
228     Monomers1->addComponent(Monomer1);
229     Monomers2->addComponent(Monomer2);
230     Monomers3->addComponent(Monomer3);
231 }
232 composite * Ca = new composite;
233 Ca->addComponent(tRNAs);
234 Ca->addComponent(rRNAs);
235 Ca->addComponent(Polypeptides1);
236 Ca->addComponent(Polypeptides2);
237 Ca->addComponent(Polypeptides3);
238 Ca->addComponent(Monomers1);
239 Ca->addComponent(Monomers2);
240 Ca->addComponent(Monomers3);
241 composite * C = new composite;
242 C->addComponent(Ca);
243 return C;
244 }
245 composite * composeComposite2(string S)
246 {
247     genb G1(S.substr(3, 27)); polymer * Polypeptide4 =
248         new polymer(G1.Polypeptide);
249     genb G2(S.substr(6, 27)); polymer * Polypeptide5 =
250         new polymer(G2.Polypeptide);
251     genb G3(S.substr(9, 27)); polymer * Polypeptide6 =
252         new polymer(G3.Polypeptide);
253     composite * Polypeptides4 = new composite;
254     composite * Polypeptides5 = new composite;
255     composite * Polypeptides6 = new composite;
256     for(unsigned int i = 0; i < 20; ++i)
257     {
258         Polypeptides4->addComponent(Polypeptide4);
259         Polypeptides5->addComponent(Polypeptide5);
260         Polypeptides6->addComponent(Polypeptide6);
261     }
262     composite * Cb = new composite;
263     Cb->addComponent(Polypeptides4);
264     Cb->addComponent(Polypeptides5);
265     Cb->addComponent(Polypeptides6);
266     return Cb;
267 }
268 };
269
270 class cell
271 {
272 public:
273     vector<string> DNA;
274     composite * pMatrix;
275     composite * plMatrix, * prMatrix;
276     static int Number;
277     cell(vector<string> V, composite * pM):DNA(V), pMatrix(pM)
278     {
279         Number++;
280         cout << "Cell " << Number << "\n\n" << "Picture 1:\n\n";
281         for(int i = 0; i < DNA.size(); ++i)
282             cout << DNA[i] << endl;
283         cout << endl;
284         pMatrix->displayImage();
285
286         composite * pMatrix2;
287         compositor Compositor2;
288         pMatrix2 = Compositor2.composeComposite2(DNA[0]);

```

```

289     pMatrix->addComponent(pMatrix2);
290     list<component *>::iterator Position = pMatrix->pComponents.begin();
291     pMatrix->eraseComponent(Position);
292     cout << "Picture 2:\n\n";
293     for<int i = 0; i < DNA.size(); ++i)
294         cout << DNA[i] << endl;
295     cout << endl;
296     pMatrix->displayImage();
297
298     compositor Compositor3;
299     plMatrix = Compositor3.composeComposite1(DNA[0]);
300     prMatrix = Compositor3.composeComposite1(DNA[0]);
301     Position = pMatrix->pComponents.begin();
302     pMatrix->eraseComponent(Position);
303     vector<string> DNAreplicas;
304     gencz G8a(DNA[0].substr(63, 9), DNA[0]);
305     DNAreplicas.push_back(G8a.Replica);
306     gencz G8b(DNA[0].substr(63, 9), DNA[1]);
307     DNAreplicas.push_back(G8b.Replica);
308     DNA.insert(DNA.begin() + 1, DNAreplicas.begin(), DNAreplicas.end());
309     cout << "Picture 3:\n\n";
310     for<int i = 0; i < DNA.size(); ++i)
311         cout << DNA[i] << endl;
312     cout << endl;
313     pMatrix->displayImage();
314     plMatrix->displayImage();
315     prMatrix->displayImage();
316 }
317 };
318
319 int cell::Number = 0;
320
321 class cp
322 {
323 public:
324     deque<cell> Cells;
325     cp(cell Cell)
326     {
327         Cells.push_back(Cell);
328
329         while(Cell.Number < 7)//Cells.max_size())
330         {
331             Cell = Cells.front();
332             Cells.pop_front();
333
334             vector<string> lDNA(Cell.DNA.begin(), Cell.DNA.begin() + Cell.DNA.size()/2);
335             vector<string> rDNA(Cell.DNA.begin() + Cell.DNA.size()/2, Cell.DNA.end());
336             cell lCell(lDNA, Cell.plMatrix);
337             cell rCell(rDNA, Cell.prMatrix);
338             Cells.push_back(lCell);
339             Cells.push_back(rCell);
340         }
341     }
342 };
343
344 int main()
345 {
346
347     vector<string> Strands;
348     string S ("CGTACGCTGCTTAAGCCTGTGTATTTGATTACTGGGTGTTCTCGTGTCAACCATGCGGACACTACTC");
349     Strands.push_back(S);
350     gencz Ga0(Strands[0].substr(63, 9), S);
351     Strands.push_back(Ga0.Replica);
352
353     composite * pMatrix1;
354     compositor Compositor1;
355     pMatrix1 = Compositor1.composeComposite1(S);
356     cell PrimordialCell(Strands, pMatrix1);
357     cp CellProgression(PrimordialCell);
358
359     return 0;
360 }

```

Experiment4-2: Understanding source code

Here, C++ program has to set up an experiment for construction of an *in silico* genome multiplication network too. However, the code contains some improvements.

Lines from 143 to 268 contain definitions of the new object types `component`, `monomer`, `polymer`, `composite`, and `compositor`. These object types are participants of the so called Composite Design Pattern.

Info	Composite Design Pattern
	Composite Design Pattern is a structural design pattern. It is used to represent part-whole hierarchies ignoring differences between primitives and their containers. All objects in the composition can be then treated uniformly. Primitive objects can be composed into more complex objects which in turn can be composed and so on.

The new object type `component` declares the interface for objects in the composition. It is designed as an abstract base object type.

Info	Abstract base object type
	Object type that contains at least one pure virtual member function is an abstract base object type. Objects cannot be created of it. Declaration of the virtual member function is preceded by the keyword <code>virtual</code> . Declaration of pure virtual member function is appended by <code>= 0;</code> . This means that member function remains without implementation at all in the abstract base object type but can be redefined in derived object types. Here, the destructor function <code>~component</code> is declared as <code>virtual</code> while the function <code>displayImage</code> is declared as pure <code>virtual</code> .

New object types `monomer` and `polymer` define behaviour of primitive components in the composition. They derive from the abstract base type `component` and redefine the pure virtual function `displayImage` respectively.

The new object type `composite` defines behaviour for components that can contain both primitive and composite components. It too derives from the abstract base type `component` and redefines the pure virtual function `displayImage`. Additionally, it contains member function `addComponent` and `eraseComponent`. Its member object `pComponents` is of the object type `list`.

Info	Object type list
	<code>list</code> is an object type defined in the file <code>list</code> of the Standard C++ Library. It is specifically designed for construction of objects that can hold/contain a pool of other objects and for operation on them. Elements can be efficiently inserted or deleted anywhere in the <code>list</code> container.
Note!	Object type list In Standard C++ Library, the object type <code>list</code> is defined as a template. A template takes other object types as parameters.

Here, the object type `list` uses object type `component *` as template parameter. The object type `component *` is not ordinary object type. It is a pointer.

Info

Pointer

A pointer is an object type whose object directly refers to (points to) another object stored elsewhere in the memory using its address. Pointer declaration contains specification of the object type the pointer is going to point to (here, `component`) and an asterisk sign `*`. The pointer can be used to directly access object pointed by this pointer. To do this, the pointer identifier/name must be preceded by the asterisk sign `*` (dereference operator).

Note!

Pointer

The asterisk sign `(*)` is used both by the declaration of the pointer and as the dereference operator.

Thus, the member object and member functions of the new object type `composite` have to do with the pointer to the abstract base object type `component`.

Info

Pointer to base object type

A pointer to base object type is compatible with a pointer to derived object type. This simple feature becomes especially useful when combined with virtual member functions. Virtual member functions of derived object types with the same name as one in the base object type can be appropriately called from the pointer to the base object type. Although an abstract base object type cannot instantiate its objects, pointer to it can be created and has all advantages of this polymorphic behaviour.

Instead of using whole number as counter variable, iterators are used in iterative control structure `for`.

Info

Iterator

An iterator is designed for each container type such as `vector`, `deque`, `list`, etc. to iterate through its elements in an efficient way. The iterator of the object type `iterator` can iterate over elements in the container in read/write mode while the iterator of the object type `const_iterator` can iterate over elements in read-only mode. Function `begin` returns an iterator referring to the first element in the container. Function `end` returns an iterator referring to the past-the-end element in the container.

Note!

Iterator

Operator `*` returns the element of the actual position. If the elements have member objects and member functions, operator `->` can be used to access those members directly from the iterator. In line 187, both operators are used to call member function `displayImage`.

The new object type `compositor` manipulates components in the composition. Its member functions `composeComposite1` and `composeComposite2` contain declarations of pointers to objects of object types `monomer`, `polymer`, and `composite` used to

allocate dynamic memory necessary to contain one single object of the corresponding object type.

Info

Dynamic memory allocation

In order to allocate memory dynamically, the operator `new` is used. If `T` is an object type, the expression `new T` yields the address to the (unnamed) newly allocated object of the object type `T`. This address can be assigned to the previously declared pointer `p` to the object of the object type `T`. By dynamic memory allocation, the necessary amount of memory will be determined during runtime. The object stays around until the program either ends or executes `delete p`. The expression `delete p` releases the dynamically allocated memory.

Note!

Dynamic memory allocation

A call to `delete` must be made for every call to `new` to avoid a memory leak. After calling `delete` the object pointed to is invalid and should no longer be used. Therefore, `0` is usually assigned to the pointer `p` after execution of the expression `delete p`.

The new object type `compositor` and its member functions `composeComposite1` and `composeComposite2` significantly lighten the code for the new object types `cell` and `cp`. They encapsulate how the complex parts of the cell content get composed since they contain all the code to compose these parts. This code is easy to change and extend. This gives a lot of flexibility in what gets composed, how it gets composed, and when.

Consequently, the number of member objects in the new object type `cell` becomes significantly reduced. Respectively, its constructor function now has not more than two parameters. At the same time, the parameter list and the body of the constructor function become independent from the number of genes to be expressed.

To improve documenting, the new object type `cell` obtains an additional member object with the name `Number`. This member object is declared as static using keyword `static`.

Info

Static member object

If member object is declared to be static within any object type definition, there is a single instance of this member object for the entire object type regardless of how many objects of the corresponding object type will be constructed. All constructed objects of this object type will share this static member object.

Note!

Static member object

Because the static member object is not part of the individual objects, it must be explicitly initialized outside the corresponding object type definition as shown in line 319.

Here, the static member object `Number` is used to count number of cells by their multiplication within the cell progression `cp`.

Experiment4-2: Building and executing machine code

Build Experiment4-2 and run the executable machine code.

The console window will display pictures documenting how the new experiment for *in silico* genome multiplication proceeds (here, the short snippet):

```
GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA  
GAAUUCGGA GAAUUCGGA  
  
HIK  
  
LMN  
  
PQR  
  
X X X X X X X X X X  
  
Y Y Y Y Y Y Y Y Y Y  
  
Z Z Z Z Z Z Z Z Z Z
```

Picture 2:

```
CGTACGCTGCTTAAGCCTGTATTTGATTACTGGGTGTTCTCGTGTACCATGCGGACACTACTC  
GCATGCGACGAATTCGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACCCCTGTGATGAG  
  
CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL  
CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL  
CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL  
  
DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM  
DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM  
DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM  
  
EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN  
EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN  
EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN
```

Picture 3:

```
CGTACGCTGCTTAAGCCTGTATTTGATTACTGGGTGTTCTCGTGTACCATGCGGACACTACTC  
GCATGCGACGAATTCGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACCCCTGTGATGAG  
CGTACGCTGCTTAAGCCTGTATTTGATTACTGGGTGTTCTCGTGTACCATGCGGACACTACTC  
GCATGCGACGAATTCGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACCCCTGTGATGAG  
  
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC  
GCAUGCGAC GCAUGCGAC  
  
GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA  
GAAUUCGGA GAAUUCGGA  
  
HIK HIK HIK HIK HIK HIK HIK HIK HIK  
  
LMN LMN LMN LMN LMN LMN LMN LMN LMN  
  
PQR PQR PQR PQR PQR PQR PQR PQR PQR
```

```
X X X X X X X X X X  
Y Y Y Y Y Y Y Y Y Y  
Z Z Z Z Z Z Z Z Z Z  
  
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC  
GCAUGCGAC GCAUGCGAC  
  
GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA  
GAAUUCGGA GAAUUCGGA  
  
HIK  
LMN LMN LMN LMN LMN LMN LMN LMN LMN  
PQR PQR PQR PQR PQR PQR PQR PQR PQR  
  
X X X X X X X X X X  
Y Y Y Y Y Y Y Y Y Y  
Z Z Z Z Z Z Z Z Z Z
```

Cell 6

Picture 1:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCCTGTGATGAG  
  
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC  
GCAUGCGAC GCAUGCGAC  
  
GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA  
GAAUUCGGA GAAUUCGGA  
  
HIK  
LMN LMN LMN LMN LMN LMN LMN LMN LMN  
PQR PQR PQR PQR PQR PQR PQR PQR PQR  
  
X X X X X X X X X X  
Y Y Y Y Y Y Y Y Y Y  
Z Z Z Z Z Z Z Z Z Z
```

Picture 2:

```
CGTACGCTGCTTAAGCCTGTGTATTTGATTACTTGGGTGTTCTTCGTGTCAACCAGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCCTGTGATGAG  
  
CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL  
CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL  
CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL  
  
DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM  
DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM  
DEFGHIKLM DEFGHIKLM DEFGHIKLM DEFGHIKLM
```

EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN
EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN
EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN

Picture 3:

CGTACGCTGCTTAAGCCTGTGTTTGATTACTTGGGTGTTCTTCGTGTCATACCATGCGGACACTACTC
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG
CGTACGCTGCTTAAGCCTGTGTTTGATTACTTGGGTGTTCTTCGTGTCATACCATGCGGACACTACTC
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG

GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC
GCAUGCGAC GCAUGCGAC

GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA
GAAUUCGGA GAAUUCGGA

HIK HIK HIK HIK HIK HIK HIK HIK HIK HIK

LMN LMN LMN LMN LMN LMN LMN LMN LMN LMN

PQR PQR PQR PQR PQR PQR PQR PQR PQR

X X X X X X X X X X

Y Y Y Y Y Y Y Y Y Y

Z Z Z Z Z Z Z Z Z Z

GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC
GCAUGCGAC GCAUGCGAC

GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA
GAAUUCGGA GAAUUCGGA

HIK HIK HIK HIK HIK HIK HIK HIK HIK HIK

LMN LMN LMN LMN LMN LMN LMN LMN LMN LMN

PQR PQR PQR PQR PQR PQR PQR PQR PQR

X X X X X X X X X X

Y Y Y Y Y Y Y Y Y Y

Z Z Z Z Z Z Z Z Z Z

Cell 7

Picture 1:

CGTACGCTGCTTAAGCCTGTGTTTGATTACTTGGGTGTTCTTCGTGTCATACCATGCGGACACTACTC
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG

GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC
GCAUGCGAC GCAUGCGAC

GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA

```
GAAUUCGGA GAAUUCGGA  
HIK  
LMN  
PQR  
X X X X X X X X X X  
Y Y Y Y Y Y Y Y Y Y  
Z Z Z Z Z Z Z Z Z Z
```

Picture 2:

```
CGTACGCTGCTTAAGCCTGTGATTTGATTACTGGGTGTTCTTCGTGTCATACCATGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL  
CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL  
CDEFGHIKL CDEFGHIKL CDEFGHIKL CDEFGHIKL  
DEFGHIKLM DEFGBHIKLM DEFGBHIKLM DEFGBHIKLM DEFGBHIKLM DEFGBHIKLM DEFGBHIKLM  
DEFGBHIKLM DEFGBHIKLM DEFGBHIKLM DEFGBHIKLM DEFGBHIKLM DEFGBHIKLM DEFGBHIKLM  
DEFGBHIKLM DEFGBHIKLM DEFGBHIKLM DEFGBHIKLM DEFGBHIKLM DEFGBHIKLM  
EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN  
EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN  
EFGHIKLMN EFGHIKLMN EFGHIKLMN EFGHIKLMN
```

Picture 3:

```
CGTACGCTGCTTAAGCCTGTGATTTGATTACTGGGTGTTCTTCGTGTCATACCATGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
CGTACGCTGCTTAAGCCTGTGATTTGATTACTGGGTGTTCTTCGTGTCATACCATGCGGACACTACTC  
GCATGCGACGAATTGGACACATAAAACTAATGAACCCACAAAGAACAGTATGGTACGCCGTGATGAG  
  
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC  
GCAUGCGAC GCAUGCGAC  
  
GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA  
GAAUUCGGA GAAUUCGGA  
  
HIK HIK HIK HIK HIK HIK HIK HIK HIK  
LMN  
PQR  
X X X X X X X X X X  
Y Y Y Y Y Y Y Y Y Y  
Z Z Z Z Z Z Z Z Z Z  
  
GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC GCAUGCGAC  
GCAUGCGAC GCAUGCGAC
```

GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA GAAUUCGGA
GAAUUCGGA GAAUUCGGA

HIK HIK HIK HIK HIK HIK HIK HIK HIK HIK

LMN LMN LMN LMN LMN LMN LMN LMN LMN LMN

PQR PQR PQR PQR PQR PQR PQR PQR PQR

X X X X X X X X X X

Y Y Y Y Y Y Y Y Y Y

Z Z Z Z Z Z Z Z Z Z

Press any key . . .

How to construct life *in silico*

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